

# Tuning of a PID Controller using Modified Dynamic Group based TLBO Algorithm

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## ABSTRACT

This paper presents a new version of Teaching Learning-Based Optimization (TLBO) algorithm to find the optimal parameters of Proportional Integral Derivative (PID) controller. The proposed algorithm is an altered version of dynamic group strategy TLBO (DGS-TLBO) and is named as modified dynamic group based TLBO (MDG-TLBO) algorithm. The proposed algorithm is tested on 12 benchmark functions to verify its efficiency over other procedures. The results show that the MDG-TLBO algorithm offers better solution quality and has better convergence rate. Finally, the proposed algorithm is tested on a three-tank liquid-level control system for the optimization of PID gains. The simulation result indicate that the proposed algorithm is an effective method in tuning of PID controllers to obtain better performance measures the error values and the time domain specifications.

## General Terms

Algorithm, PID controller

## Keywords

Teaching-learning-based optimization, Liquid-level controller

## 1. INTRODUCTION

PID controller is a widely used controller in industry. It uses the three parameters known as proportion, integral and deviation to conduct a loop feedback control based on the error value of the system. Because of its so many advantages such as simplicity, ease of use, effectiveness and robustness etc [1,2], more than 90% of industrial controllers are still implemented based around PID control algorithms [3,4]. In the application of a controller, the setting of the three parameters is the core content of the control system. However, the real problem is that it's difficult to find the precise and optimal PID parameters when using the traditional PID controller optimization methods, such as Ziegler and Nichols (Z-N) method [5], Cohen-Coon method [6]. The results got by traditional method usually should be refined again since they always in an unacceptable performance.

Recently, many optimization methods which based on evolutionary algorithm and swarm intelligence have been employed to tune PID controller parameters. these optimization methods contain such as genetic algorithm (GA) [7], particle swarm optimization (PSO) [8], difference evolution (DE) [9], ant colony optimization (ACO) [10], harmony search (HS) [11]and teaching-learning-based optimization (TLBO) algorithm etc.

The teaching-learning-based optimization algorithm was originally introduced by Rao et al [12]. It's inspired by the teaching-learning process in a classroom, similar to other intelligent algorithms, TLBO is also a population-based algorithm. Due to its simplicity, less deployment parameters and well-performed numerical results, this algorithm has been applied in many engineering fields.

However, in the process of evolutionary computation, the TLBO algorithm hardly avoid being trapped in a local optimal when dealing with some complex problems containing multimodal local optimal solutions, for this reason, a dynamic group strategy was introduced to the original TLBO algorithm. The teaching-learning-based optimization with dynamic group strategy (DGS-TLBO) was proposed by Zou et al [13], it aims at improving the performance of the original TLBO through dynamic group. Tests have demonstrated the DGS-TLBO well-performs than the original TLBO algorithm. But, to some extent, the numerical results displayed in the paper [13] still have the potential to be improved.

In this paper, a modified dynamic group based TLBO (MDG-TLBO) is presented. In order to maintain the diversity of population, an improved formula is made to take place of the original one in the teacher phase, then, after the learn phase, a new tutoring phase is proposed to improve the worst student in a group by the group teacher. To validate the performance of MDG-TLBO, tests have been made on the 12 benchmark functions with the same criteria as DGS-TLBO. Then the MDG-TLBO algorithm is used to tune a PID controller.

The remaining of this paper is organized as follows. Section 2 introduces the DGS-TLBO algorithm, the MDG-TLBO algorithm is presented in Section 3. In Section 4, MDG-TLBO is tested on 12 benchmark functions together with the original TLBO and the DGS-TLBO. Section 5 gives a simple application case introduction about three-tank liquid-level system and describes the using of MDG-TLBO to tune the PID controller. Finally, conclusions are given in Section 6.

## 2. TEACHING-LEARNING-BASED OPTIMIZATION WITH DYNAMIC GROUP STRATEGY

Teaching-learning-based optimization (TLBO) is based on the philosophy of teaching and learning and it works on the effect of influence of a teacher on the output of learners in a class [14]. In this algorithm, the population is considered as a group of learners and different design variables related to each learner can be considered as different subjects. Learner's score is analogous to the fitness value of an optimization

problem and the teacher is considered as the best value in the population.

The process of TLBO is divided into two parts, ‘teacher phase’ and ‘learner phase’. In the teacher phase, all the students learn from the teacher, whereas in the learner phase, students learn through the interaction between other students. More detailed description of original TLBO could refer to the paper [12-18]. In this section, more attention would be focused on the teaching-learning-based optimization with dynamic group strategy (DGS-TLBO).

The DGS-TLBO algorithm has brought some fundamental changes to the original TLBO algorithm by introducing the ‘group’ concept. It divides the learners into small-sized groups in order to increase the diversity of the population. As all learners belong to certain groups, after a certain number of generations, the learners would be regrouped again, the periodical regrouping can make sure the exchange of information covers all learners so as to improve the exploration ability. The specific process of the algorithm is as follows.

## 2.1 Teacher phase

In this phase, the teacher distributes his knowledge to all students and tries to improve the mean result of the class in the subjects. Let’s suppose  $X_{best}$  is the highest learned person who has the best fitness value and is identified and assigned as a teacher. GroupMean is the mean value of the scores obtained by corresponding group of students for each of their subject. After learning from the teacher of class and the mean of his own group, learner X is updated in the teacher phase according to the following formula:

$$newX = X + r * (X_{best} - TF * GroupMean) \quad (1)$$

$$TF = round [ 1 + rand(0,1) ] \quad (2)$$

where r is a random number between 0 and 1, TF is the teaching factor which can be set to either 1 or 2 randomly using Eq. 2. newX means the updated value of learner X, the new value is accepted only if it gives better function value than the old one.

## 2.2 Learner phase

In DGS-TLBO algorithm, there are two learning modes in the learner phase, the original TLBO learning mode and the quantum-behaved learning mode, each learner can choose either of them by the following pseudo code 1:

### Pseudo code 1. Learner phase

---

```

For learner X
  If rand(0,1) < Pc
    Execute the original TLBO learning mode
  Else
    Execute the quantum-behaved learning mode
  End if
End for

```

---

where Pc is a constant parameter set for learners, in our case, Pc is set to 0.5, it has been proved that a large value of Pc would improve the diversity of learners, and a small one would enhance the convergence speed [13].

The original TLBO learning mode can be described using the following pseudo code 2:

### Pseudo code 2. The original TLBO learning mode

---

```

For learner X
  Randomly select another learner Xj
  If f(X) < f(Xj)
    newX = X + rand(0,1) * (X - Xj)
  Else
    newX = X + rand(0,1) * (Xj - X)
  End if
End for

```

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The quantum-behaved learning mode can be described using the following pseudo code 3:

### Pseudo code 3. The quantum-behaved learning mode

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```

For learner X
  tempX = φ. * GroupTeacher + (1 - φ). * Teacher
  If rand(0,1) < k
    newX = tempX + β * |GroupMean - X| * ln(1/u)
  Else
    newX = tempX - β * |GroupMean - X| * ln(1/u)
  End if
End for

```

---

In pseudo code 3, where GroupTeacher means the best learner of learner X’s own corresponding group, Teacher and GroupMean have the same explanation as mentioned before. Φ, u, k and β are different vectors, in which, each element is a random number between 0 and 1. After the learning phase, the newX will be accepted if it gives better function value. The Teacher, GroupTeacher, GroupMean will be updated in every generation, after a certain generations, the class will be regrouped again. The algorithm will be ended if the termination criteria is satisfied.

## 3. DESCRIPTION OF MODIFIED DYNAMIC GROUP BASED TLBO (MDG-TLBO)

### 3.1 Modification in teacher phase

In the DGS-TLBO algorithm, each learner learns from both the Teacher and the GroupMean of his corresponding group, this has a great improvement compared with the original TLBO algorithm. However, it still haven’t taken into account that the differences between learners whom in the same group completely. In the proposed MDG-TLBO, a modified parameter GroupMean’ is proposed, the formula for updating the value of learner X in teacher phase is improved as follows:

$$GroupMean' = (GroupMean + X) / 2 \quad (3)$$

$$newX = X + r * (Teacher - TF * GroupMean') \quad (4)$$

The advantage of the modification is the parameter GroupMean’ differs from learner to learner in each group, that can improve the diversity of the population and therefore enhance the exploration nature of the algorithm further more.

### 3.2 Modification after learn phase

In the MDG-TLBO algorithm, a new phase named tutoring phase is presented and it works after learner phase of each group. The tutoring phase, simulates the one-on-one tutoring between a teacher and a learner, aims to improve the worst learner in the relative group by the teacher of group in a short time. The mathematical formulation of tutoring operation is described as follows:

$$newXw = Xw + TF * (GroupTeacher - Xw) \quad (5)$$

$$TF = 2 - gen / genMax \quad (6)$$

Here,  $Xw$  denotes the worst learner in his group,  $newXw$  denotes the updated value of learner  $Xw$ ,  $GroupTeacher$  denotes the best learner in the same group with learner  $Xw$ .  $TF$  is the tutoring factor,  $gen$  and  $genMax$  mean the current generation and the max generation respectively.

The introduction of tutoring phase can have a distinct improvement on the performance of each group through updating the value of the worst learner. Although the new step increase the function evaluations (FEs), compared with the same FEs, the max number of iterations will decrease, however, tests have been made to demonstrate that the reduced number of iterations have little effect on the performance of the algorithm. Fig. 1 illustrates the flowchart of MDG-TLBO algorithm.

#### 4. TEST FUNCTIONS AND EXPERIMENTAL RESULTS

In this section, 12 benchmark functions with different characteristics are used to evaluate the performance of the proposed algorithm. The test criteria is as same as that in the DGS-TLBO algorithm. Since other algorithms such as jDE

[19], SaDE [20], PSO-cf-Local [21], FDR-PSO [22] have been compared with DGS-TLBO algorithm, so, here only the original TLBO, DGS-TLBO and MDG-TLBO are made a comparison of their result.

#### 4.1 Benchmark functions and parameter settings

The 12 benchmark functions with different traits are described in Table 1. The tests were implemented on an Intel dual-core 3.30GHz CPU, 4 GB RAM, and Windows 7 professional with Matlab R2012a runtime environment. In the experiments, the population size was set to 50 in 10 dimensions for F1 to F9, the count of group and regrouping period were set to 5, the learning ability  $Pc$  was set to 0.5, the termination criteria is a certain number of fitness evaluations about 100000 for 10 dimensions, also 20000 and 40000 for 2 and 4 dimensions respectively. The each function was simulated by various algorithm 50 times independently. The results are shown in Table 2.

#### 4.2 Experimental results

The test results are shown in Table 2 and Fig. 2. In Table 2, B, M, W and SD denote the best, mean, worst results and the standard deviation respectively. The best results are shown in bold.

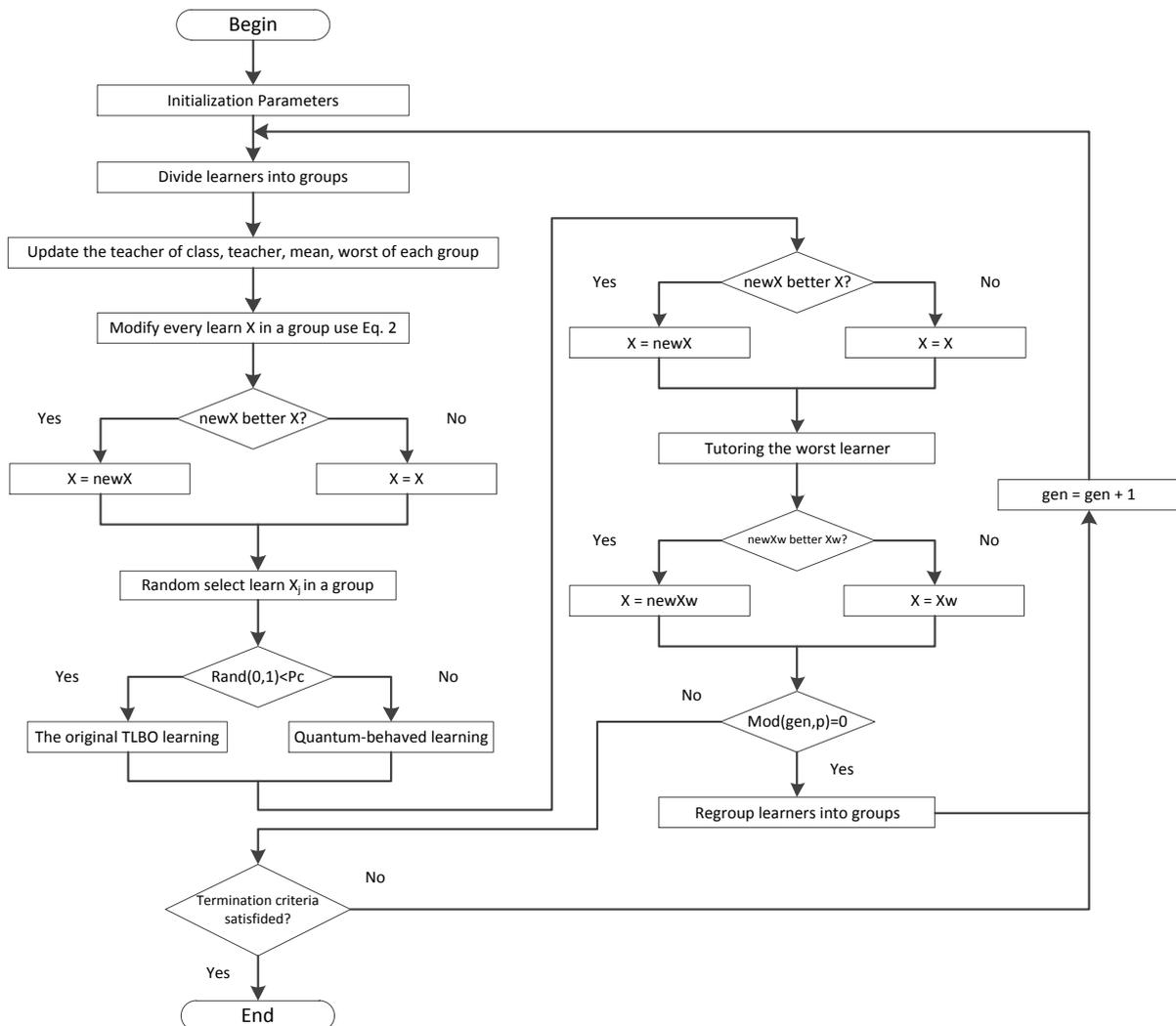


Figure 1. Flowchart of the MDG-TLBO algorithm

**Table 1. Test benchmark functions**

Function	Formula	Dim.	Range	Optima
Sphere	$F_1(x) = \sum_{i=1}^D x_i^2$	10	[-100,100]	0
Quadric	$F_2(x) = \sum_{i=1}^D (\sum_{j=1}^i x_j)^2$	10	[-100,100]	0
Sum Square	$F_3(x) = \sum_{i=1}^D ix_i^2$	10	[-10,10]	0
Zakharov	$F_4(x) = \sum_{i=1}^D x_i^2 + (\sum_{i=1}^D 0.5ix_i)^2 + (\sum_{i=1}^D 0.5ix_i)^4$	10	[-10,10]	0
Rosenbrock	$F_5(x) = \sum_{i=1}^{D-1} [100(x_i^2 - x_{i+1})^2 + (x_i - 1)^2]$	10	[-2.048,2.048]	0
Ackley	$F_6(x) = 20 - 20 \exp\left(-\frac{1}{5} \sqrt{\frac{1}{D} \sum_{i=1}^D x_i^2}\right) - \exp\left(\frac{1}{D} \sum_{i=1}^D \cos(2\pi x_i)\right) + e$	10	[-32.768,32.768]	0
Rastrigin	$F_7(x) = \sum_{i=1}^D (x_i^2 - 10 \cos(2\pi x_i) + 10)$	10	[-5.12,5.12]	0
Griewank	$F_8(x) = \sum_{i=1}^D \frac{x_i^2}{4000} - \prod_{i=1}^n \cos\left(\frac{x_i}{\sqrt{i}}\right) + 1$	10	[-600,600]	0
Schwefel	$F_9(x) = 418.9829D + \sum_{i=1}^D (-x_i \sin \sqrt{abs(x_i)})$	10	[-500,500]	0
Colville	$F_{10}(x) = 100(x_1^2 - x_2)^2 + (x_1 - 1)^2 + (x_3 - 1)^2 + 90(x_3^2 - x_4)^2 + 10.1((x_2 - 1)^2 + (x_4 - 1)^2) + 19.8(x_2 - 1)(x_4 - 1)$	4	[-10,10]	0
Matyas	$F_{11}(x) = 0.26(x_1^2 + x_2^2) - 0.48x_1x_2$	2	[-10,10]	0
Bukin N.6	$F_{12}(x) = 100\sqrt{ x_2 - 0.01x_1^2 } + 0.01 x_1  + 10 $	2	$x_1 \in [-15, -5]$ $x_2 \in [-3, 3]$	0

**Table 2. Results of 12 benchmark functions over 50 runs**

		TLBO	DGS-TLBO	MDG-TLBO			TLBO	DGS-TLBO	MDG-TLBO
F1	B	2.5865e-206	4.6760e-289	<b>0</b>	F7	B	<b>0</b>	<b>0</b>	<b>0</b>
	M	2.2197e-202	6.6737e-283	<b>0</b>		M	1.7180	0.3399	<b>0.3386</b>
	W	5.4737e-201	3.2404e-281	<b>0</b>		W	<b>4.9748</b>	7.9597	5.9698
	SD	<b>0</b>	<b>0</b>	<b>0</b>		SD	1.5823	1.4156	<b>1.3586</b>
F2	B	1.2957e-95	1.6863e-156	<b>0</b>	F8	B	<b>0</b>	<b>0</b>	<b>0</b>
	M	6.7700e-91	1.7046e-148	<b>9.6274e-320</b>		M	<b>0.0038</b>	0.0127	0.0143
	W	2.1939e-89	6.0299e-147	<b>3.3303e-318</b>		W	<b>0.0590</b>	0.0836	0.1229
	SD	3.1548e-90	8.7322e-148	<b>0</b>		SD	<b>0.0099</b>	0.0228	0.0326
F3	B	8.8131e-208	1.0925e-289	<b>0</b>	F9	B	<b>118.4385</b>	236.8768	335.5781
	M	2.3646e-203	8.7255e-286	<b>0</b>		M	<b>520.2401</b>	617.6238	760.1029
	W	5.4896e-202	1.4023e-284	<b>0</b>		W	1.0462e+03	<b>1.0280e+03</b>	1.2436e+03
	SD	<b>0</b>	<b>0</b>	<b>0</b>		SD	202.0300	<b>201.0992</b>	216.1216
F4	B	4.7589e-105	1.1099e-161	<b>0</b>	F10	B	6.0601e-08	1.5802e-15	<b>0</b>
	M	7.7242e-100	1.8790e-156	<b>0</b>		M	2.8394e-04	0.0886	<b>1.1839e-28</b>
	W	2.0133e-98	6.4456e-155	<b>1.4822e-323</b>		W	0.0076	3.8195	<b>2.7895e-27</b>
	SD	2.8571e-99	9.1680e-156	<b>0</b>		SD	0.0011	0.5403	<b>4.8085e-28</b>
F5	B	4.2259e-05	2.9264	<b>2.7748e-18</b>	F11	B	2.5764e-58	3.9382e-95	<b>2.9184e-142</b>
	M	0.0048	4.6524	<b>5.6819e-05</b>		M	6.8526e-53	2.3475e-87	<b>2.1540e-136</b>
	W	0.0965	6.0931	<b>0.0025</b>		W	2.7387e-51	9.7273e-86	<b>6.1610e-135</b>
	SD	0.0158	0.4428	<b>3.5797e-04</b>		SD	3.8736e-52	1.3782e-86	<b>1.0207e-135</b>
F6	B	<b>0</b>	<b>0</b>	<b>0</b>	F12	B	0.0500	0.0328	<b>0.0037</b>
	M	3.0553e-15	3.1264e-15	<b>2.0606e-15</b>		M	0.0671	0.0491	<b>0.0455</b>
	W	<b>3.5527e-15</b>	<b>3.5527e-15</b>	<b>3.5527e-15</b>		W	0.3493	0.0507	<b>0.0500</b>
	SD	1.2453e-15	<b>1.1662e-15</b>	1.7713e-15		SD	0.0450	<b>0.0037</b>	0.0101

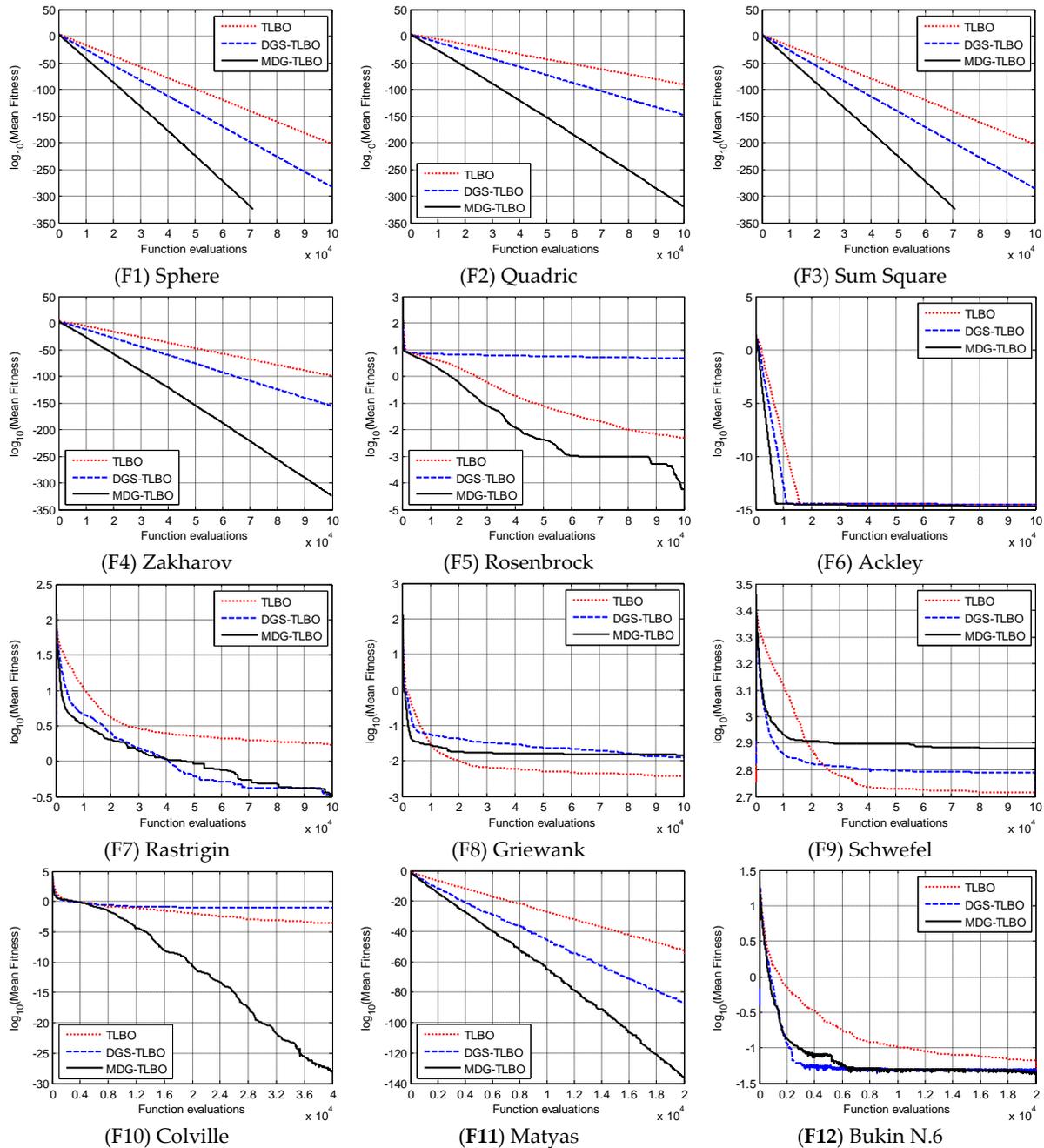


Figure 2. Convergence of the 3 algorithms on test functions.

From Table 2, it can be observed that MDG-TLBO algorithm performs well in terms of all considered metrics for function F1, F2, F3, F4, F5, F10, and F11. For function F6, F7 and F8, all three algorithms can obtain the best solution, especially, the original TLBO algorithm performs well for function F8. For function F6, F9 and F12, the DGS-TLBO algorithm has a better performance in standard deviation. For function 12, the MDG-TLBO performs well except in standard deviation.

The convergence rate of all three algorithms for 12 benchmark functions have been graphically presented in Fig. 2. It can be seen clearly from Fig. 2 that the proposed MDG-TLBO algorithm has better convergence characteristic for most functions compared with the original TLBO and DGS-TLBO algorithms. Therefore, it can be concluded that the

MDG-TLBO performs well in terms of getting better solution accuracy together with convergence speed.

## 5. TUNING OF A PID CONTROLLER

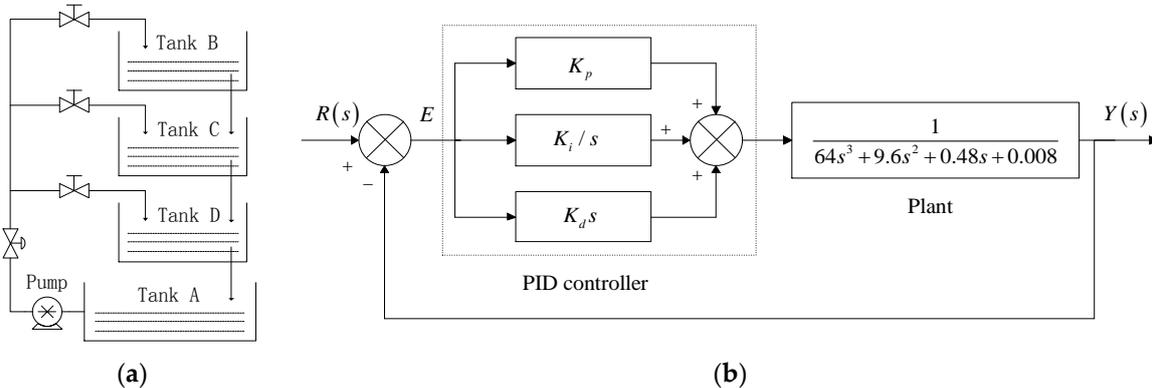
After having validated the performance of MDG-TLBO on the 12 benchmark functions, a classic case about three-tank liquid-level system will be studied, and the MDG-TLBO is used to tune the PID controller. Three-tank liquid-level instrument is a typical nonlinear time-delay process control system, it's very important in many industrial applications such as chemical industry and water purification systems [3].

The simple structure of three-tank liquid-level system is shown in Fig. 3(a). The main principle of the system can be described as follows: the water in the tank A is piped to tank B, C and D by a pump, water level of each tank is measured by sensors and the difference value between actual level and

set point is calculated, then the PID controller response feedback to regular the flow-rate based on the error value of the system.

More details about three-tank liquid-level could refer to the paper [23,24]. In this section, more attention would be paid on the tuning of the PID controller with MDG-TLBO algorithm, the overall transfer function of the system is given by [3] as:

$$G(s) = \frac{1}{64s^3 + 9.6s^2 + 0.48s + 0.008} \quad (7)$$



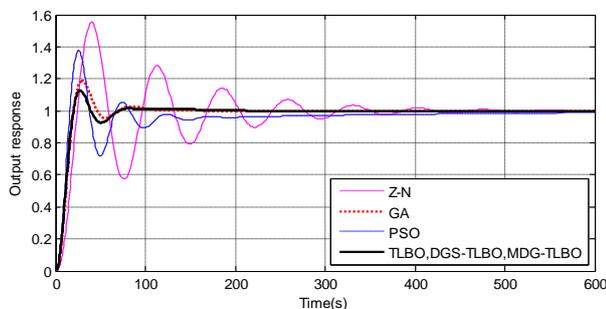
**Figure 3. The Simple structure and block diagram of the three-tank liquid level system.**  
(a)Simple structure of the system. (b)Block diagram of closed loop system controlled by PID

$$J_{ISE} = \int_0^{\infty} [r(t) - h(t)]^2 dt = \int_0^{\infty} e^2(t) dt \quad (8)$$

For all the algorithms, the upper and lower bounds of PID parameters are considered as:  $K_p : [0 \ 1]$ ,  $K_i : [0 \ 1]$ ,  $K_d : [0 \ 1]$ , the population size is set to 20, the max function evaluations is set to 1000. For GA, the cross rate  $CR = 0.6$ . For PSO, the inertia weight  $\omega = 0.6$ , acceleration constant  $C1$  and  $C2 = 2$ .

**Table 3. Comparison of the experimental results**

	$K_p$	$K_i$	$K_d$	ISE
Z-N	0.0567	0.0009	0.2840	22.9442
GA	0.0468	0.0011	0.8916	8.1242
PSO	0.0965	0.0003	1	10.0624
TLBOs	0.0419	0.0009	1	<b>7.7503</b>
	$M_p$	$T_r$	$T_s$	$T_p$
Z-N	0.5526	25.0052	295.7311	40.3608
GA	0.1879	20.6592	<b>41.9790</b>	30.1590
PSO	0.3767	<b>16.6369</b>	154.7817	<b>25.7567</b>
TLBOs	<b>0.1250</b>	20.7360	59.0159	27.2240

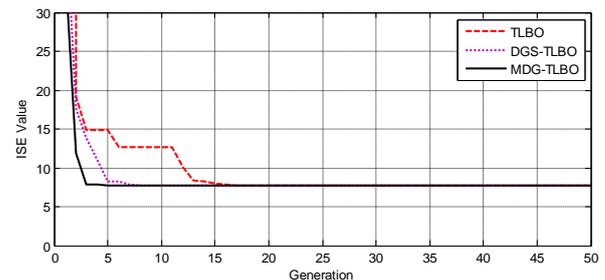


**Figure 4. Comparative step response of the system with various PID controllers**

The block diagram of the three-tank liquid-level system with a PID controller is shown in Fig. 3(b). Tuning of the PID controller with MDG-TLBO algorithm focus on obtaining the optimal solution for the three PID gains  $K_p$ ,  $K_i$ , and  $K_d$  by minimizing the objection function [25]. Here, the minimization of the integral square error (ISE) has been carried out. In this section, other algorithms such as GA, PSO, and Ziegler-Nichols tuning method will be compared with the proposed algorithm.

The mean results of the step response characteristic and convergence performance of the three-tank liquid-level system for 20 independently runs are shown in Table 3, Fig. 4 and Fig. 5. In Table 3,  $M_p$ ,  $T_r$ ,  $T_s$  and  $T_p$  denote overshoot, rise time, setting time and peak time respectively, TLBOs means the original TLBO, DGS-TLBO and MDG-TLBO algorithms, which have the same experimental results.

From Table 3 and Fig. 4 it can be observed that all the 3 TLBO-based algorithms can get better result than other compared algorithms based on the ISE criteria. From Fig. 5 it can be observed that the proposed algorithm have a better convergence rate among the 3 algorithms. Therefore, it could be concluded that the algorithm this paper proposed is not only suitable for the application of tuning of a PID controller but also shows excellent performance.



**Figure 5. Convergence performance of the 3 TLBO-PID controllers**

## 6. CONCLUSION

In this paper, a modified dynamic group based TLBO (MDG-TLBO) algorithm is proposed and used to tune a PID controller of a three-tank liquid-level system for obtaining the optimal parameter values. The proposed algorithm has been tested on a set of 12 benchmark functions to validate its performance. The experimental results indicate that the MDG-TLBO has significant improvement and better performance compared with original algorithms. Then the new algorithm is

used to tune a PID controller and simulation results show that the proposed algorithm can obtain the optimal parameter values of PID controller efficiently. Further work is mainly focused on modifying the proposed algorithm suitably for multi-objective optimization problems and using it to solve optimization problems in the other practical applications.

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