Abstract

This paper addresses the problem of static load balancing in heterogeneous distributed computing systems taking into account both memory and communication capacity constraints. The load balancing problem is first modeled as an optimization problem. Then, a heuristic approach, called Adaptive Genetic Algorithm (AGA), is proposed to solve the problem. The
performance of the proposed algorithm is evaluated by simulation studies on randomly generated instances and the results are compared with that obtained by applying both the Genetic Algorithm (GA) and the Simulated Annealing (SA). Also, the qualities of the results are compared with the optimal solutions that obtained by applying the Brach-and-Bound (BB) algorithm.

Reference


**Index Terms**

| Computer Science | Distributed Systems |

**Key words**

Load Balancing
Annealing
Genetic Algorithm
Heuristics
Mapping
Simulated