Abstract

Software has become a part and parcel of our daily life. Software is neither manufactured nor produced, it is developed by manpower. As more than two persons are concerned so there is something to learn from them like the mistakes they made, lessons learned and many more. For this purpose, capturing of experiences is mandatory so that everyone can derive benefit from that. The feasible solution to develop higher quality products at low cost is provided by proper reuse of products, processes and experience of experts. Here, in this paper an approach is discussed which provide all sorts of experience online and also overcome the loopholes of previous approaches.

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**Index Terms**

Computer Science Software Engineering

**Keywords**

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