Abstract

With the advent of Next generation wireless networks such as 4G, thousands of users will be
able to share, create and access live video streaming with different content and characteristics,
such as cricket matches and video surveillance using handheld mobile devices. Such services
demand new mechanisms for assessing the quality levels of videos. It is imperative for the
network operator to exercise stringent control over network parameters and deliver real time
video with uncompromising quality in spite of hostile mobile environment. In this paper,
Simulated Annealing is used as one of the meta-Heuristic approach for resource optimization in
mobile real time video traffic. Other meta-heuristic methods such as Tabu search and genetic
algorithms were used in the past. It is found that tabu search gets trapped in local minimum
and genetic algorithms are computationally intensive. In this direction, simulated annealing has
been found to exhibit effective global minimization with reduced number of iterations.
Improvement in performance has been depicted through function plots such as Best function
value, Best point, stopping criteria and temperature plot. The algorithm has been tested on
standard video quality database available on university at Texas portal.
- A book by Shaohong Wang, Lisimachos, P. Kondi, Ajay Luthra, Song Ci, A John. 4G wireless Video communication
- Lal Chand Bishnoi, Dharm Singh, Shailendra Mishra, Simulation of Video Transmission over Wireless IP Network in Fedora Environment, IP Multimedia Communications A Special Issue from IJCA

Index Terms

Computer Science

Communications
Keywords

Quality of Experience  Mean opinion score  Pseudo subjective quality assessment
Heuristic method

Simulated Annealing.