

Energy Aware Virtual Machine Migration Techniques for Cloud Environment

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ABSTRACT

Cloud Computing offers indispensable infrastructure for storage and computing facilities for development of diversified services. The large utilization of resources leads to increased energy consumption that has imposed a limit on performance growth. Owing to high operational costs and carbon dioxide footprints, an efficient energy management technique needs to be developed and deployed that reduces overall energy consumption of a cloud environment while maximizing the resource utilization. In the first phase of this research, some virtual machine migration techniques were explored. In the second phase, a virtual machine migration technique has been implemented which aims at reducing energy consumption in cloud datacentres.

General Terms

Virtual Machine Migration, Bin Packing Algorithms.

Keywords

Cloud Computing, Virtualization, Energy Management.

1. INTRODUCTION

Cloud Computing [1] is a provider of dynamic and diversified services over internet by utilizing virtualized and scalable resources. It is known as service oriented paradigm as it provides “everything as a service”. A cloud can be termed as an execution environment of resources which provides metered services at multiple levels to multiple stakeholders in a very efficient and elastic manner. It allows for execution of applications and services in a much managed way. The term “managed” ensures reliability in its operations according to already stated quality parameters. Elasticity depicts dynamism and scalability in resource utilization according to current requirements.

The typical services of cloud that can be shared over internet include platform, software’s and infrastructure [2]. The term Cloud Computing elaborates the platform and the type of application. As a platform, cloud configures, reconfigures and supplies servers that can be physical machines or virtual machines. As a computing facility, it includes applications that are accessible over internet through supporting large data centres. Data centres are composed of powerful servers that aims to host web application and services [3]. Cloud systems [4] can be classified into three broad categories, namely, private clouds, public clouds and hybrid clouds.

The provider of cloud services multiplexes heterogeneous demands of users for computing resources such as bandwidth, storage, CPU etc. through virtualization technique. The technique of virtualization [5] aims to maximize the utilization of available resources such as network, storage, processor etc. It aims to reduce cost of IT operations by combining a number of idle resources together to create shared pools. It can be accomplished by creating virtual machines that operates simultaneously. Virtualization technique includes the process of VM creation, placement and migration. With the help of such technology, a single

data centre or high power server can be sliced to act as multiple machines. The number of virtual machine, a system may be divided, depends upon the hardware configuration of system. Therefore, virtualization is an efficient technique that increases resource utilization and thus helps to conserve energy.

The cloud data centres are capable of housing a large number of IT equipments which consumes enormous amount of energy for their services. The increase in amount of energy consumption has become a major concern for cloud data centres as it leads to large emission of carbon dioxide, higher operational cost and thus shorter life of hardware equipments [6]. The virtualization technology helps in improving power efficiency of the data centres by consolidating the workload of several physical machines onto a single machine by creating multiple VMs. As a result, many physical machines gets turned off because of shifting of load [7][8]. Thus, virtualization technique refers to abstraction of computer resources (such as CPU, storage, network, memory, application stack and database) from the applications and the end users consuming the service [9][10]. Energy Management Techniques in cloud are implemented both at hardware and software level as shown in Fig.1. At hardware level, the hardware devices are monitored for reducing the overall consumption of energy and at software level, the virtualization technique helps in reduction in energy consumption.

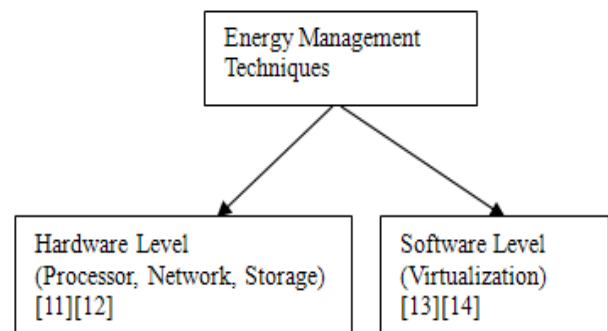


Figure 1 Energy Management Techniques

2. LITERATURE SURVEY

The existing solutions for energy efficient resource allocation cannot be implemented for Green computing as they only focus on minimizing the energy consumption in cloud environments or on minimizing the operational cost. Such solutions do not take into account the dynamic and heterogeneous needs of cloud users and their applications [15]. The technique of power-aware scheduling has been addressed that reduces CPU energy consumption through dynamic voltage scaling in hard real-time systems. Some existing intertask voltage scheduling schemes have been explored and on the basis of study a new technique is proposed that outperforms existing techniques.

Influential work of [16] illustrates challenges, architectural elements and vision for energy-efficient management of components of cloud. Dynamic resource provisioning has been considered as major force driving cloud environments. Stress has been laid on establishing synergy between several infrastructural resources of a data centre. The research work proposes energy-efficient policies for allocation of resources, architectural principles for energy-efficient cloud management, a novel algorithm (software) for energy-efficient cloud management.

The survey done in [17] presents various resource utilization techniques that has been used to make data centres more energy efficient. The techniques explored in their research work, utilized the concept of virtualization to reduce the energy consumption and a comparison has been made with other existing computing architectures.

The research work carried out in [18] elaborated virtual machines as isolated boxes that shares and offers resources as when needed and serves the clients in the way as the real servers do. These machines are connected to each other via same or a different network. The concept of Hypervisor is discussed and has been elaborated as a mini operating system capable of running several virtual machines by supervising and controlling them through establishment of communication and resource sharing. The advantage of virtualization as discussed in the research work is “high availability”. Virtual machines are formulations of software's which can be copied to other locations without difficulties, if any trouble occurs to the physical servers or its related devices. A brief description of network and storage virtualization has been depicted. In the last section, the use of virtualization in different layers of cloud services model is presented.

In [19], survey of virtualization in cloud computing has been done. The research work explains possible threats for cloud service users and cloud service providers. Additionally, several attacks on cloud computing has also been discussed. Further, some potential solutions for handling these attacks have been proposed.

Techniques have been elaborated in [20] with which virtualization enhances security in a cloud environment. It has been discussed that by protecting both the integrity of cloud infrastructure components and guest virtual machines, security can be increased. An Advanced Cloud Protection System (ACPS) has been proposed that can be deployed on various cloud solutions for guaranteeing increased security in cloud paradigm. ACPS is capable of effectively monitoring the infrastructure components and integrity of guests while remaining completely transparent to cloud users and virtual machines. ACPS has been deployed and tailored onto various cloud implementations. ACPS has been implemented on current open source solutions. The proposed approach has been found to be effective and protects machines from several attacks.

The survey work presented in [21] includes mechanisms with which efficiency in cloud data centres of task completion can be enhanced. The study explores various cloud computing techniques such as virtualization, energy management and resource allocation. The primarily goal of the research work conducted was to walk around the techniques that leads to reduced energy consumption in data centres.

With the implementation of increased computing in consumer, scientific and business domains, profound concerns have risen up relating to tremendous energy consumption and associated costs. In [22], solutions for

Green Cloud Environment have been presented that aims to minimize its environmental impact. It can be accomplished by taking into consideration static and dynamic portions of the cloud components. The proposed methodology presents a generic model to capture cloud computing data centres. Some energy consumption patterns have been investigated and it has been concluded that by applying appropriate optimization policies, 20% of energy consumption can be saved in cloud environment.

The research work presented in [23] explores all areas that lead to increased energy consumption in a typical cloud environment. Additionally, some methodologies have been addressed that can decrease power utilization without compromising overall performance and Quality of Service. Power Usage Effectiveness (PUE) and Data Centre Infrastructure Efficiency (DCIE) are two measures that have been used to calculate energy consumption in a data centre. The next section presents a brief survey of energy efficient resource scheduling. It has been concluded that few components of cloud architecture are responsible for increased amount of power dissipation such as host machines, IT equipment etc.

3. VIRTUAL MACHINE MIGRATION TECHNIQUES

Given a number of virtual machines and physical servers, a feasible placement of available VM's onto the physical machines is to be derived that minimizes the total energy spent by the active physical machines. Existing Bin Packing virtual machine migration techniques have been explored and implemented in this section. Further, a new virtual machine migration technique has been developed and implemented that reduces the energy consumption in a cloud environment.

3.1 Existing Algorithms [24]

3.1.1 Low Perturbation Bin Packing Algorithm (LPBP)

LPBP technique for VM Migration focuses on keeping the number of migrations less by slowing down the transition between the existing and a new VM-server assignment scheme. The list of servers is maintained in descending order of their computing capacities. The algorithm initiates by calculating the power consumption by each server. Then, it computes the total energy spent in the data centre. Finally, it migrates the virtual machines of the most energy consuming server to the least energy consuming server, provided the total computing capacity consumed by virtual machines (including the newly migrated VM's) of the server (on which migration is to be performed) should not exceed the server's total computing capacity. Else, no migration will be performed and the considered server is to be removed from the server list.

S_x = Least energy consuming server

S_y = Most energy consuming server

CPU_i = Computing capacity of server x .

$U_i(F,t)$ = Utilization of S_i as a function of placement.

$P_i(F,t)$ = Power consumption of a server S_i .

P_{max} = Maximum power consumed by a server.

$Req_CPU_x^i$ = Computing requirement of a VM on k server.

N = Number of servers.

T_CPU_i = Total Computing requirement of all VMs on Server S_i .

Algorithm:

1. Initialize capacity requirements for Req_CPU_i , CPU_i and P_{max} for each server S_i .
2. Randomly assign VM onto server such that each server is allotted atleast one VM.
3. Find Energy Consumption of each server S_i as $P_i(F,t)$

$$P_i(F,t) = 0.7 P_{max}^i + 0.3 P_{max}^i * U_i(F,t)$$

Where

$$U_i(F,t) = \sum_{K=1}^V F_{ik} * (Req_CPU_i(t) / CPU_i)$$

4. Arrange the servers in descending order of their energy consumption.
5. Compute the total energy consumption of the system.
6. Compute $T_CPU_y = \sum Req_CPU_x^i$
7. If $T_CPU_y + T_CPU_x \leq CPU_x$ then
 - a. Migrate the VMs of S_y to the S_x .
 - b. Switch off S_y and delete its entry from server list.
8. Compute the total energy consumption of the system.

3.1.2 Best Fit Decreasing (BFD)

BFD is a bin-packing algorithm whose main goal is to reduce the total energy spent in virtualized cloud environment. Initially, the algorithm considers all the servers to be unused and unassigned. Then, on the basis of computing capacity of servers, the VM's are assigned to them. The assignment starts with the server having minimum computing capacity. The VM's list is maintained in descending order of their computing capacity. The maximum capacity demanding VM is considered first and gets placed on minimum computing capacity server. This process continues until the entire VM's are allocated to the servers or the computing capacity of the considered and placed VM's on a server exceeds the server's computing capacity. Once, the placement is done, the total energy spent in the cloud environment is calculated according to the method followed in LPBP.

Algorithm:

1. Initialize capacity requirements for Req_CPU_i , CPU_i and P_{max} for each server S_i .
2. Arrange the VM's in descending order of their computing capacities in VM list.
3. Arrange the servers in ascending order of their computing capacities in Server list.
4. Repeat step 5 until all VM's are allocated
5. For each server S_i , assign the VM from top of the list to S_i such that, $T_CPU_i \leq CPU_i$

Where

$$T_CPU_i = \sum Req_CPU_x^i$$

6. Switch off all the servers which do not contain any VM and delete the entry from Server list.
7. Find Energy Consumption of each server S_i as $P_i(F,t)$

$$P_i(F,t) = 0.7 P_{max}^i + 0.3 P_{max}^i * U_i(F,t)$$

Where

$$U_i(F,t) = \sum_{K=1}^V F_{ik} * (Req_CPU_i(t) / CPU_i)$$

8. Compute the total energy consumption of the system.

3.1.3 Power and Computing capacity- Aware Best Fit Decreasing (PCA-BFD)

PCA-BFD is a modified algorithm which works in the same manner as BCD does. The only difference lies in the consideration of servers for initial placement of VM's. Here, the servers are considered for allocation on the basis of P_{max}/CPU_i ratio. Then, the computed value for servers is arranged in increasing order. The server having the minimum P_{max}/CPU_i value is allotted the maximum capacity VM's first and then the same process follows up as it was discussed in BFD.

Algorithm:

1. Initialize capacity requirements for Req_CPU_i , CPU_i and P_{max} for each server S_i .
2. Calculate P_{max}/CPU_i for each server S_i .
3. Arrange the servers in ascending order of P_{max}/CPU_i value in the server list.
4. Arrange the VM's in descending order of their computing capacity in VM list.
5. For each server S_i , assign the VM from top of the list to S_i such that, $T_CPU_i \leq CPU_i$

Where

$$T_CPU_i = \sum Req_CPU_x^i$$

6. Switch off all the servers which do not contain any VM and delete the entry from server list.
7. Find Energy Consumption of each server S_i as $P_i(F,t)$

$$P_i(F,t) = 0.7 P_{max}^i + 0.3 P_{max}^i * U_i(F,t)$$

Where

$$U_i(F,t) = \sum_{K=1}^V F_{ik} * (Req_CPU_i(t) / CPU_i)$$

8. Compute the total energy consumption of the system.

3.2 Developed Algorithm

3.2.1 Proposed Algorithm

Proposed Algorithm is a bin-packing algorithm whose main goal is to reduce the total energy spent in virtualized cloud environment. Initially, the algorithm considers all the servers to be unused and unassigned. Then, on the basis of power consumption of servers, the VM's are assigned to them. The assignment starts with the server whose maximum power consumption value is least. The VM's list is maintained in ascending order of their computing capacity. The minimum capacity demanding VM is considered first and gets placed on server having its P_{max} as the least value among the other servers. Further, if two or more servers have same P_{max} value, then allotment is done on the basis of their computing capacities of servers. This process continues until the entire VM's are allocated to the servers or the computing capacity of the considered and placed VM's on a server exceeds the server's computing capacity. Once, the placement is done, the total energy spent in the cloud environment is calculated according to the method followed in BFD.

Algorithm:

1. Initialize capacity requirements for Req_CPU_i , CPU_i and P_{max} for each server S_i .
2. Arrange the VM's in increasing order of their computing capacity.
3. Arrange the servers in increasing order of their maximum power requirements.
4. Servers having same P_{max} value are arranged in descending order of their computing capacities.
5. Repeat step 6 until all VM's are allocated.
6. For each server S_i , assign the VM from top of the list to S_i such that, $T_CPU_i \leq CPU_i$

Where

$$T_CPU_i = \sum Req_CPU_x^i$$

7. Switch off all the servers which do not contain any VM and delete the entry from Server list.
8. Find Energy Consumption of each server S_i as $P_i(F,t)$

$$P_i(F,t) = 0.7 p_{max}^i + 0.3 p_{max}^i * U_i(F,t)$$

Where

$$U_i(F,t) = \sum_{K=1}^V F_{ik} * (Req_CPU_i(t) / CPU_i)$$

9. Compute the total energy consumption of the system.

4. PERFORMANCE ANALYSIS

A comparison among the four algorithms in terms of the total energy spent per unit time is presented. Computing capacities for m servers and n virtual machines are randomly generated to find a suitable placement such that the overall energy consumption can be minimized. The maximum computing capacity of servers, maximum power utilization of the servers and maximum computing capacity of virtual machines has been kept as static. On the basis of generated values, maximum energy consumption is calculated according to the implemented VM techniques. Taking the value of $CPU_Max=5000$, $Pmax_Max=1500$ and $VM_Max=450$, energy consumption in proposed algorithm in comparison with other existing algorithms is presented in Table 1, 3& 5 and Figure 2, 3 & 4.

Table 1 Simulation results with less Servers and VMs

CPU_Max= 5000, Pmax_Max=1500, VM_Max=450			
No. of Servers = 10, No. Of VMs= 30			
LPBP	BFD	PCA-BFD	EBFD'
1959.61	2714.06	1733.63	1365.35

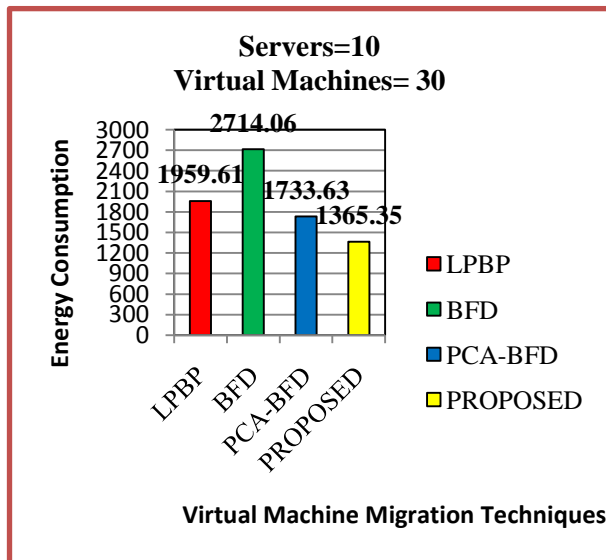


Figure 2 Energy Consumption with lesser machines

Figure 2 represents energy consumption by VM migration techniques when the computing capacities and the power requirements have been kept as static. 10 servers and 30 virtual machines are taken to compute the total energy consumption. Energy reduction (in percentage) in proposed algorithm in comparison to existing algorithms LPBP, BFD, PCA-BFD is presented in Table 2.

Table 2 Energy Reduction by proposed technique in comparison to existing techniques with less Servers & VMs.

VM Technique	Energy Reduction(In Percentage)
LPBP	30.32
BFD	49.69
PCA-BFD	21.24

Table 3 Simulation results with average Servers and VMs

CPU_Max= 5000, Pmax_Max=1500, VM_Max=450			
No. of Servers = 10, No. Of VMs= 30			
LPBP	BFD	PCA-BFD	EBFD'
4411.56	5912.83	5326.81	3359.18

Figure 3 represents energy consumption with 25 servers and 60 vms. Energy reduction (in percentage) in proposed algorithm in comparison to existing algorithms is presented in Table 4.

Table 4 Energy Reduction by proposed technique in comparison to existing techniques with average Servers & VMs.

VM Technique	Energy Reduction(In Percentage)
LPBP	23.85
BFD	43.18
PCA-BFD	36.93

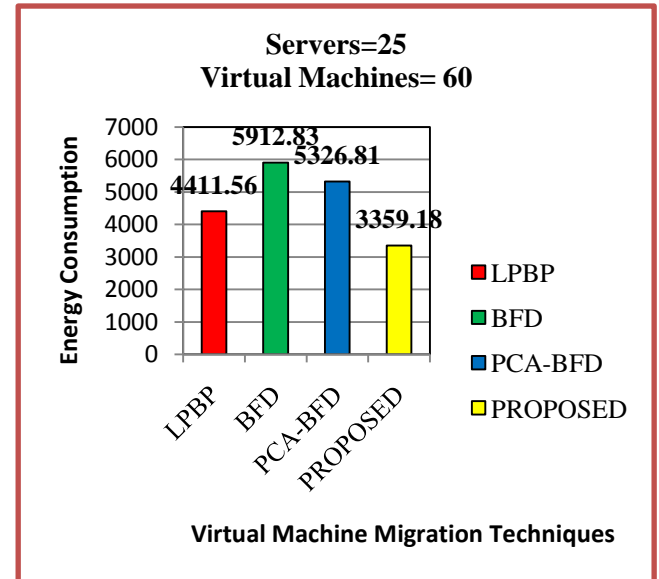


Figure 3 Energy Consumption with average machines

Figure 4 represents energy consumption with 48 servers and 88 virtual machines.

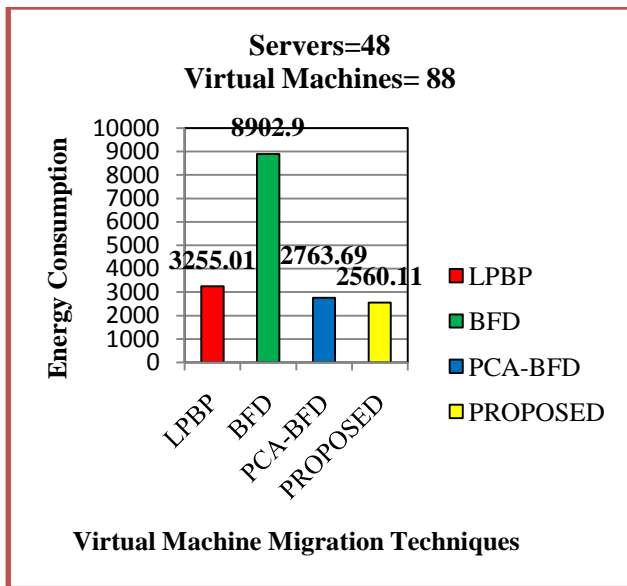


Figure 4 Energy Consumption with more machines

Table 5 Simulation results with average Servers and VMs

CPU_Max= 5000, Pmax_Max=1500, VM_Max=450			
No. of Servers = 10, No. Of VMs= 30			
LPBP	BFD	PCA-BFD	EBFD'
3255.01	8902.9	2763.69	2560.11

Energy reduction (in percentage) in proposed algorithm in comparison to existing algorithms LPBP, BFD, PCA-BFD presented in Table 6.

Table 6 Energy Reduction by proposed technique in comparison to existing techniques with average Servers & VMs.

VM Technique	Energy Reduction(In Percentage)
LPBP	21.34
BFD	71.24
PCA-BFD	7.36

5. CONCLUSION

In the research work, focus has been directed towards deriving a virtual machine migration technique that reduces the overall energy consumption in cloud data centres. As depicted in Figure 1, energy management techniques can be implemented at both hardware and software levels. The research work was oriented towards contributing in reducing energy consumption at software level. To attain this, some existing virtual machine migration techniques were explored and on the basis of study, a new technique was proposed and implemented. Simulation results show that the proposed technique was efficacious in reducing energy consumption in a number of VM-server placements for effective VM migrations with less, average and good number of servers and virtual machines.

Simulating the proposed algorithm with higher number of servers and virtual machines on a virtualized data centre to reduce the energy consumption considerably constitutes the future research work.

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