

Secure Cryptosystem based on Braiding/Entanglement of Pauli 3/2 Matrices

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ABSTRACT

As the internet is the basic means of communication nowadays, secure transmission of the sensitive information to the genuine recipient has become a Herculean task. Cryptography is an essential tool for protecting information in computer systems. This paper presents a novel encryption scheme using Braiding/Entanglement of Pauli Spin 3/2 matrices.

Keywords

Braiding/Entanglement, Encryption and Decryption

1. INTRODUCTION

Hill cipher was invented in 1929 by Lester S. Hill [1]. It is a famous Polygram and classical ciphering algorithm based on matrix transformation. Hill cipher is a block cipher having diverse advantages such as concealing letter frequency, its simplicity because of using matrix multiplication and inversion for encryption and decryption and high speed. But it is vulnerable to known plain text attacks. Several researchers tried to improve the security of the Hill cipher. The present paper describes a novel encryption algorithm using braiding/entanglement technique with Pauli 3/2 matrices.

1.1 Pauli Spin 3/2 Matrices

In Quantum Mechanics a very class of dynamical problems arises with central forces. These forces are derivable from a potential that depends on the distance (r) of the moving particle from a fixed point, the origin of the co-ordinate system (O). Since central forces produce no torque about the origin, the angular momentum $L = r \times p$ is constant of motion where p is a constant of motion the momentum of the particle. In addition to the dynamical variables x, y, z to describe the position of the vector there is another fourth variable σ , called the spin angular momentum variable required to describe the dynamical state of fundamental particles. In 1920's, in the study of the spectra of alkali atoms, some troublesome features were observed which could not be explained on the basis of orbital quantum properties [2]. The energy levels corresponding to the n, l and m_l quantum numbers were found to be further split up. Uhlenbeck and Goudsmit [3,4] in 1925 attributed these difficulties due to the fact that the electron has an additional property of intrinsic angular momentum and magnetic momentum. Pauli was the first to propose a non-relativistic wave equation, which takes into account the intrinsic magnetic moment of the electron. To describe the electron spin he used spin $1/2$, spin $3/2$, spin $5/2$ matrices. The spin-3/2 matrices are

$$S_x = \frac{1}{2} \begin{bmatrix} 0 & \sqrt{3} & 0 & 0 \\ \sqrt{3} & 0 & 2 & 0 \\ 0 & 2 & 0 & \sqrt{3} \\ 0 & 0 & \sqrt{3} & 0 \end{bmatrix}$$

$$S_y = \frac{1}{2i} \begin{bmatrix} 0 & 0 & 0 & 0 \\ -\sqrt{3} & 0 & 0 & 0 \\ 0 & -2 & 0 & 0 \\ 0 & 0 & -\sqrt{3} & 0 \end{bmatrix}$$

$$S_z = \frac{1}{2} \begin{bmatrix} 3 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & -1 & 0 \\ 0 & 0 & 0 & 3 \end{bmatrix}$$

1.2 Braiding/Entanglement of Matrices

Entanglement [5] is a term used in quantum theory to describe the way that particles of energy/matter can become correlated to predictably interact with each other regardless of how far apart they are. Braiding/Entanglement of matrices is a technique of generating higher order non-singular matrices from simple lower order non-singular matrices.

For example if $a = \begin{bmatrix} a_{11} & a_{12} \\ a_{13} & a_{14} \end{bmatrix}$

$b = \begin{bmatrix} b_{11} & b_{12} \\ b_{13} & b_{14} \end{bmatrix}$, $c = \begin{bmatrix} c_{11} & c_{12} \\ c_{13} & c_{14} \end{bmatrix}$, $d = \begin{bmatrix} d_{11} & d_{12} \\ d_{13} & d_{14} \end{bmatrix}$ are

four non-singular matrices of order 2×2 then these four non-singular matrices are braided/entangled to get higher order 4×4 matrices as

$$A = \begin{bmatrix} a & b \\ d & c \end{bmatrix} = \begin{bmatrix} a_{11} & a_{12} & b_{11} & b_{12} \\ a_{21} & a_{22} & b_{21} & b_{22} \\ d_{11} & d_{12} & c_{11} & c_{12} \\ d_{21} & d_{22} & c_{21} & c_{22} \end{bmatrix}$$

$$B = \begin{bmatrix} c & a \\ b & d \end{bmatrix} = \begin{bmatrix} c_{11} & c_{12} & a_{11} & a_{12} \\ c_{21} & c_{22} & a_{21} & a_{22} \\ b_{11} & b_{12} & d_{11} & d_{12} \\ b_{21} & b_{22} & d_{21} & d_{22} \end{bmatrix}$$

$$C = \begin{bmatrix} b & c \\ a & d \end{bmatrix} = \begin{bmatrix} b_{11} & b_{12} & c_{11} & c_{12} \\ b_{21} & b_{22} & c_{21} & c_{22} \\ a_{11} & a_{12} & d_{11} & d_{12} \\ a_{21} & a_{22} & d_{21} & d_{22} \end{bmatrix}$$

$$D = \begin{bmatrix} c & b \\ a & d \end{bmatrix} = \begin{bmatrix} c_{11} & b_{12} & b_{11} & b_{12} \\ c_{21} & c_{22} & b_{21} & b_{22} \\ a_{11} & a_{12} & d_{11} & d_{12} \\ a_{21} & a_{22} & d_{21} & d_{22} \end{bmatrix} \text{ and so on.}$$

These matrices are further braided /entangled to get higher order 16x16 matrices like

$$P = \begin{bmatrix} A & B \\ C & D \end{bmatrix}$$

and so on. Non-Singular matrices from the set of these matrices can be selected for the process of encryption/decryption.

1.3 Literature on Golden Matrices

In the last decades the theory of Fibonacci numbers [6,7] was complemented by the theory of the so-called Fibonacci Q – matrix. Stakhov [8] developed a theory of the golden matrices

that are a generalization of the matrix Q^n for continuous domain. He defined the golden matrices in the terms of the symmetrical hyperbolic Fibonacci functions. B.Vellainkann et.al. [9] used non-singular diagonal matrices of higher order, especially induced from quadratic forms in their encryption algorithm. Bibhudendra Acharya et.al. [10] used Hill Cipher for image encryption. Birendra Goswami [11] used matrices in cloud computing. Ayan Mahalanobis [12] used matrices in public key cryptography.

2. PROPOSED METHOD

The above set of Pauli Spin 3/2 matrices with some elementary transformations are reduced to the matrices

$$b = \begin{bmatrix} 0 & 3 & 0 & 0 \\ 3 & 0 & 2 & 0 \\ 0 & 2 & 0 & 3 \\ 0 & 0 & 3 & 0 \end{bmatrix}$$

$$c = \begin{bmatrix} 0 & -3 & 0 & 0 \\ 3 & 0 & -2 & 0 \\ 0 & 2 & 0 & -3 \\ 0 & 0 & 3 & 0 \end{bmatrix}$$

$$d = \begin{bmatrix} 3 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & -1 & 0 \\ 0 & 0 & 0 & -3 \end{bmatrix}$$

These three matrices which were derived from Pauli spin 3/2 matrices along with the identity matrix (1 4x4 = a) are braided or entangled in different possible ways to get a set B of 16 non singular matrices.

$$B_{01} = \begin{bmatrix} a & b \\ c & d \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 3 & 0 & 0 \\ 0 & 1 & 0 & 0 & 3 & 0 & 2 & 0 \\ 0 & 0 & 1 & 0 & 0 & 2 & 0 & 3 \\ 0 & 0 & 0 & 1 & 0 & 0 & 3 & 0 \\ 0 & -3 & 0 & 0 & 3 & 0 & 0 & 0 \\ 3 & 0 & -2 & 0 & 0 & 1 & 0 & 0 \\ 0 & 2 & 0 & -3 & 0 & 0 & -1 & 0 \\ 0 & 0 & 3 & 0 & 0 & 0 & 0 & -3 \end{bmatrix}$$

$$B_{02} = \begin{bmatrix} a & d \\ b & c \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 0 & 3 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & -1 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & -3 \\ 0 & 3 & 0 & 0 & 0 & -3 & 0 & 0 \\ 3 & 0 & 2 & 0 & 3 & 0 & -2 & 0 \\ 0 & 2 & 0 & 3 & 0 & 2 & 0 & -3 \\ 0 & 0 & 3 & 0 & 0 & 0 & 3 & 0 \end{bmatrix}$$

$$B_{03} = \begin{bmatrix} a & c \\ b & d \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & -3 & 0 & 0 \\ 0 & 1 & 0 & 0 & 3 & 0 & -2 & 0 \\ 0 & 0 & 1 & 0 & 0 & 2 & 0 & -3 \\ 0 & 0 & 0 & 1 & 0 & 0 & 3 & 0 \\ 0 & 3 & 0 & 0 & 3 & 0 & 0 & 0 \\ 3 & 0 & 2 & 0 & 0 & 1 & 0 & 0 \\ 0 & 2 & 0 & 3 & 0 & 0 & -1 & 0 \\ 0 & 0 & 3 & 0 & 0 & 0 & 0 & -3 \end{bmatrix}$$

$$B_{04} = \begin{bmatrix} a & d \\ c & b \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 0 & 3 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & -1 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & -3 \\ 0 & -3 & 0 & 0 & 0 & 3 & 0 & 0 \\ 3 & 0 & -2 & 0 & 3 & 0 & 2 & 0 \\ 0 & 2 & 0 & -3 & 0 & 2 & 0 & 3 \\ 0 & 0 & 3 & 0 & 0 & 0 & 3 & 0 \end{bmatrix}$$

$$B_{05} = \begin{bmatrix} b & c \\ d & a \end{bmatrix} = \begin{bmatrix} 0 & 3 & 0 & 0 & 0 & -3 & 0 & 0 \\ 3 & 0 & 2 & 0 & 3 & 0 & -2 & 0 \\ 0 & 2 & 0 & 3 & 0 & 2 & 0 & -3 \\ 0 & 0 & 3 & 0 & 0 & 0 & 3 & 0 \\ 3 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & -1 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & -3 & 0 & 0 & 0 & 1 \end{bmatrix}$$

$$B_{06} = \begin{bmatrix} b & c \\ a & d \end{bmatrix} = \begin{bmatrix} 0 & 3 & 0 & 0 & 0 & -3 & 0 & 0 \\ 3 & 0 & 2 & 0 & 3 & 0 & -2 & 0 \\ 0 & 2 & 0 & 3 & 0 & 2 & 0 & -3 \\ 0 & 0 & 3 & 0 & 0 & 0 & 3 & 0 \\ 1 & 0 & 0 & 0 & 3 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & -1 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & -3 \end{bmatrix}$$

$$B_{07} = \begin{bmatrix} b & d \\ a & c \end{bmatrix} = \begin{bmatrix} 0 & 3 & 0 & 0 & 3 & 0 & 0 & 0 \\ 3 & 0 & 2 & 0 & 0 & 1 & 0 & 0 \\ 0 & 2 & 0 & 3 & 0 & 0 & -1 & 0 \\ 0 & 0 & 3 & 0 & 0 & 0 & 0 & -3 \\ 1 & 0 & 0 & 0 & 0 & -3 & 0 & 0 \\ 0 & 1 & 0 & 0 & 3 & 0 & -2 & 0 \\ 0 & 0 & 1 & 0 & 0 & 2 & 0 & -3 \\ 0 & 0 & 0 & 1 & 0 & 0 & 3 & 0 \end{bmatrix} B_{08} =$$

$$\begin{bmatrix} b & a \\ d & c \end{bmatrix} = \begin{bmatrix} 0 & 3 & 0 & 0 & 1 & 0 & 0 & 0 \\ 3 & 0 & 2 & 0 & 0 & 1 & 0 & 0 \\ 0 & 2 & 0 & 3 & 0 & 0 & 1 & 0 \\ 0 & 0 & 3 & 0 & 0 & 0 & 0 & 1 \\ 3 & 0 & 0 & 0 & 0 & -3 & 0 & 0 \\ 0 & 1 & 0 & 0 & 3 & 0 & -2 & 0 \\ 0 & 0 & -1 & 0 & 0 & 2 & 0 & -3 \\ 0 & 0 & 0 & -3 & 0 & 0 & 3 & 0 \end{bmatrix}$$

$$B_{09} = \begin{bmatrix} c & d \\ a & b \end{bmatrix} = \begin{bmatrix} 0 & -3 & 0 & 0 & 3 & 0 & 0 & 0 \\ 3 & 0 & -2 & 0 & 0 & 1 & 0 & 0 \\ 0 & 2 & 0 & -3 & 0 & 0 & -1 & 0 \\ 0 & 0 & 3 & 0 & 0 & 0 & 0 & -3 \\ 1 & 0 & 0 & 0 & 0 & 3 & 0 & 0 \\ 0 & 1 & 0 & 0 & 3 & 0 & 2 & 0 \\ 0 & 0 & 1 & 0 & 0 & 2 & 0 & 3 \\ 0 & 0 & 0 & 1 & 0 & 0 & 3 & 0 \end{bmatrix}$$

$$B_{10} = \begin{bmatrix} c & a \\ d & b \end{bmatrix} = \begin{bmatrix} 0 & -3 & 0 & 0 & 1 & 0 & 0 & 0 \\ 3 & 0 & -2 & 0 & 0 & 1 & 0 & 0 \\ 0 & 2 & 0 & -3 & 0 & 0 & 1 & 0 \\ 0 & 0 & 3 & 0 & 0 & 0 & 0 & 1 \\ 3 & 0 & 0 & 0 & 0 & 3 & 0 & 0 \\ 0 & 1 & 0 & 0 & 3 & 0 & 2 & 0 \\ 0 & 0 & -1 & 0 & 0 & 2 & 0 & 3 \\ 0 & 0 & 0 & -3 & 0 & 0 & 3 & 0 \end{bmatrix}$$

$$B_{11} = \begin{bmatrix} c & b \\ a & d \end{bmatrix} = \begin{bmatrix} 0 & -3 & 0 & 0 & 0 & 3 & 0 & 0 \\ 3 & 0 & -2 & 0 & 3 & 0 & 2 & 0 \\ 0 & 2 & 0 & -3 & 0 & 2 & 0 & 3 \\ 0 & 0 & 3 & 0 & 0 & 0 & 3 & 0 \\ 1 & 0 & 0 & 0 & 3 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & -1 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & -3 \end{bmatrix}$$

$$B_{12} = \begin{bmatrix} c & b \\ d & a \end{bmatrix} = \begin{bmatrix} 0 & -3 & 0 & 0 & 0 & 3 & 0 & 0 \\ 3 & 0 & -2 & 0 & 3 & 0 & 2 & 0 \\ 0 & 2 & 0 & -3 & 0 & 2 & 0 & 3 \\ 0 & 0 & 3 & 0 & 0 & 0 & 3 & 0 \\ 3 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & -1 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & -3 & 0 & 0 & 0 & 1 \end{bmatrix}$$

$$B_{13} = \begin{bmatrix} d & a \\ b & c \end{bmatrix} = \begin{bmatrix} 3 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & -1 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & -3 & 0 & 0 & 0 & 1 \\ 0 & 3 & 0 & 0 & 0 & -3 & 0 & 0 \\ 3 & 0 & 2 & 0 & 3 & 0 & -2 & 0 \\ 0 & 2 & 0 & 3 & 0 & 2 & 0 & -3 \\ 0 & 0 & 3 & 0 & 0 & 0 & 3 & 0 \end{bmatrix}$$

$$B_{14} = \begin{bmatrix} d & a \\ c & b \end{bmatrix} = \begin{bmatrix} 3 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & -1 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & -3 & 0 & 0 & 0 & 1 \\ 0 & -3 & 0 & 0 & 0 & 3 & 0 & 0 \\ 3 & 0 & -2 & 0 & 3 & 0 & 2 & 0 \\ 0 & 2 & 0 & -3 & 0 & 2 & 0 & 3 \\ 0 & 0 & 3 & 0 & 0 & 0 & 3 & 0 \end{bmatrix}$$

$$B_{15} = \begin{bmatrix} d & b \\ c & a \end{bmatrix} = \begin{bmatrix} 3 & 0 & 0 & 0 & 0 & 3 & 0 & 0 \\ 0 & 1 & 0 & 0 & 3 & 0 & 2 & 0 \\ 0 & 0 & -1 & 0 & 0 & 2 & 0 & 3 \\ 0 & 0 & 0 & -3 & 0 & 0 & 3 & 0 \\ 0 & -3 & 0 & 0 & 1 & 0 & 0 & 0 \\ 3 & 0 & -2 & 0 & 0 & 1 & 0 & 0 \\ 0 & 2 & 0 & -3 & 0 & 0 & 1 & 0 \\ 0 & 0 & 3 & 0 & 0 & 0 & 0 & 1 \end{bmatrix}$$

$$B_{16} = \begin{bmatrix} d & c \\ b & a \end{bmatrix} = \begin{bmatrix} 3 & 0 & 0 & 0 & 0 & -3 & 0 & 0 \\ 0 & 1 & 0 & 0 & 3 & 0 & -2 & 0 \\ 0 & 0 & -1 & 0 & 0 & 2 & 0 & -3 \\ 0 & 0 & 0 & -3 & 0 & 0 & 3 & 0 \\ 0 & 3 & 0 & 0 & 1 & 0 & 0 & 0 \\ 3 & 0 & 2 & 0 & 0 & 1 & 0 & 0 \\ 0 & 2 & 0 & 3 & 0 & 0 & 1 & 0 \\ 0 & 0 & 3 & 0 & 0 & 0 & 0 & 1 \end{bmatrix}$$

2.1 Encryption

Step 1: The text message is divided into data

blocks of 64 characters each. All the 64 characters are coded to decimal equivalents using ASCII table and are written as 8x8 matrix called the message matrix M.

Step 2: Any two matrices say B_{lm} and B_{no} from the set B of non singular matrices are selected at random. Then the product of these two matrices raised to the powers pq, rs is computed which is represented as the encoding matrix A.

$$A = B_{lm}^{pq} * B_{no}^{rs}$$

The Subscript lm of the first matrix, the power pq to which it is raised and the subscript no of the second matrix, the power rs to which it is raised

[l m p q n o r s] successively constitute the secret key. The sender also encrypts the secret key and communicates to the receiver in a public channel.

Step 3: The message matrix M is multiplied with the encoded matrix A raised to the power 't' and the resulting matrix is adjusted to mod 256 called the cipher matrix C.

$$E = M \times A \text{ then it is adjusted to mod 256}$$

$$C = \text{mod}(E, 256)$$

Step 4: All the elements of the matrix C along with the power 't' are coded to the text characters using the ASCII code table which is the cipher text C.

The integer parts of the matrix E when adjusted to mod 256 is named as the integer matrix I.

Example: when 1,116 is adjusted to mod 256 the integer part is 4 and the residue part is 92. All the elements of the integer matrix I along with the power to which the matrix A is raised are written successively as a string of numbers called the cipher string I. The cipher text C along with the cipher string I are communicated to the receiver in public channel.

2.2 Encryption of the secret key

Before communicating the message, the sender and the receiver agree upon to use a non-singular 8x8 matrix S to encrypt and decrypt the secret key. The secret key [l m p q n o r s] is first converted to weighted 8421 BCD code. The 8421 BCD code thus obtained is gray coded. Then it is 8421BCD decoded and written as 1 x 8 matrix. This 1 x 8 matrix is multiplied with the 8x8 matrix S to obtain the 1x8 matrix KE. This KE is the encrypted secret key and it is sent in public channel to the receiver.

2.3 Decryption

The receiver after receiving the cipher text C, cipher string I and the encrypted secret key KE first verifies that the corresponding numeral of the last character of the cipher text C is same as the last numeral in the string I.

2.4 Decryption of the secret key

To obtain the secret key K from the encrypted key KE the receiver multiplies the 1x8 matrix KE with the inverse of the agreed upon 8x8 matrix S. Then the elements of the resulting 1x8 matrix are 8421 BCD encoded and gray decoded. Finally the result is 8421 BCD decoded to get secret key K. Using the secret key [l m p q n o r s] the receiver computes the encoding matrix A.

$$A = B_{lm}^{pq} * B_{no}^{rs}$$

Step 1:- All the characters of the cipher text C are coded to the decimal equivalents using ASCII code table excluding the last numeral and are written as 8x8 matrix say the cipher matrix C. All the elements of the cipher string I of integers received along with the cipher text C excluding the last numeral are arranged in the form of 8x8 matrix I.

Step 2:- Each element of the matrix I is multiplied with 256 and added to the corresponding element of cipher matrix C to get the matrix D.

$D = 276 * I + C$ (or) $D_{ij} = 256I_{ij} + C_{ij}$ where D_{ij} , I_{ij} and C_{ij} are the elements of matrices D, I and C respectively.

Step 3:- The matrix D is multiplied with inverse of the encoding matrix A raised to the power t to get the message matrix M.

$$M = D * [inv(A)]^t$$

Step 4:- Then the numerals are coded to the text characters using ASCII code table which is the original message.

3. EXAMPLE

Suppose Alice and Bob want to communicate with each other first they agree upon to use a non-singular 8x8 matrix S for encryption and decryption of the secret key.

$$S = \begin{bmatrix} 2 & 1 & 3 & 4 & 2 & 1 & 1 & 2 \\ 3 & 1 & 4 & 6 & 2 & 3 & 1 & 2 \\ 1 & 1 & 2 & 4 & 3 & 6 & 1 & 5 \\ 2 & 1 & 5 & 3 & 4 & 6 & 2 & 1 \\ 3 & 4 & 1 & 6 & 2 & 5 & 3 & 1 \\ 4 & 3 & 2 & 5 & 6 & 1 & 2 & 3 \\ 2 & 5 & 3 & 6 & 1 & 4 & 1 & 3 \\ 2 & 4 & 5 & 6 & 1 & 5 & 6 & 3 \end{bmatrix}$$

3.1 Encryption

Step 1: Suppose Alice wants to send the message CONGRATULATIONS to Bob. Alice converts this message to decimal equivalents using ASCII code table. The text message in the present example has 15 characters. The remaining characters are filled at random. These decimal numbers are arranged in the form of 8x8 matrix M

$$M = \begin{bmatrix} 67 & 79 & 78 & 71 & 82 & 65 & 84 & 85 \\ 76 & 65 & 84 & 73 & 79 & 78 & 83 & 46 \\ 46 & 46 & 46 & 46 & 46 & 46 & 46 & 46 \\ 46 & 46 & 46 & 46 & 46 & 46 & 46 & 46 \\ 46 & 46 & 46 & 46 & 46 & 46 & 46 & 46 \\ 46 & 46 & 46 & 46 & 46 & 46 & 46 & 46 \\ 46 & 46 & 46 & 46 & 46 & 46 & 46 & 46 \\ 46 & 46 & 46 & 46 & 46 & 46 & 46 & 46 \end{bmatrix}$$

Step 2: Two matrices B01 and B02 are selected at random from the set B of matrices. The product of these two matrices B01 and B02 are raised to the power 05 and 06 is the encoding matrix A.

$$A = B_{01}^{05} * B_{02}^{06} = \begin{bmatrix} 1029952 & -252288 & -371808 & -1142208 & 1616736 & -1712736 & -1382976 & 835488 \\ 1405056 & -603392 & 229952 & 878688 & 1109856 & 1316704 & -1999712 & -1514304 \\ 603552 & -90880 & 505472 & 293952 & 672192 & 151328 & -399776 & -351264 \\ -163584 & 83424 & -94656 & -322496 & -26208 & -496320 & 242976 & 417120 \\ 1426176 & -640320 & 511008 & 1733760 & 753120 & 2600544 & -2051520 & -2452896 \\ 34752 & 25152 & 252672 & 207072 & 8352 & 193632 & 162912 & -138816 \\ 406944 & -236736 & 10944 & 21504 & 385344 & 118368 & -530208 & -162144 \\ 1893312 & -545568 & -1540608 & -3064320 & 3211488 & -4242624 & -3131040 & 2297952 \end{bmatrix}$$

The subscripts of these matrices along with the powers [0 1 0 5 0 2 0 6] constitute the secret key K.

Step 3: The message matrix M is multiplied with the encoding matrix A raised to the power 3. $E = M * A^3$ and E is adjusted to mod 256

$$C = \text{mod}(E, 256) =$$

$$\begin{bmatrix} 224 & 160 & 128 & 192 & 192 & 192 & 64 & 128 \\ 224 & 32 & 0 & 192 & 128 & 224 & 0 & 224 \\ 128 & 128 & 224 & 0 & 32 & 128 & 64 & 128 \\ 128 & 128 & 224 & 0 & 32 & 128 & 64 & 128 \\ 128 & 128 & 224 & 0 & 32 & 128 & 64 & 128 \\ 128 & 128 & 224 & 0 & 32 & 128 & 64 & 128 \\ 128 & 128 & 224 & 0 & 32 & 128 & 64 & 128 \\ 128 & 128 & 224 & 0 & 32 & 128 & 64 & 128 \end{bmatrix}$$

Step 4:

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