

Teaching the Implementation of Digital Control using Proteus VSM Software

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ABSTRACT

Most laboratory instruments to teach digital control systems are expensive to afford and not easily available especially in developing countries. In addition to this, even in developed countries, they are not open for basic exercising. This paper proposes a solution to this problem. It shows how to teach the fundamentals of digital control without using hardware. It solves this problem by using Closed Loop Speed Control System of DC Motor on Proteus VSM (Virtual System Modelling) software. The encoder pulses are used to measure the speed of the motor. A PI controller is developed based on the dynamic model of the Proteus DC motor. The PWM which is produced depending on the error and the PI control algorithm is in put to L298 H bridge IC to drive the motor. The processor used is arduino uno board (ATmega328P) which is simple to program and has many libraries. The speed time response of the Proteus VSM motor is plotted using MATLAB. The communication between MATLAB and Proteus VSM arduino is realized using virtual serial communication.

General Terms

Control system, Computer application, Simulation

Keywords

Arduino, ATmega328P, DC motor, Teaching Digital control, PWM speed control, Proteus simulation, speed control

1. INTRODUCTION

In recent years, due to the advent of low cost, low power, light weight, fast digital processors, and flexibility, digital control system is becoming more and more common [1][2][3]. The laboratory-based teaching of this course is key to keep the intellectual content as high as possible [4]. As reported in 1989, Stanford University upgraded its digital control lab using IBM PC to teach real time control theories [4].

Direct current (dc) machines have been in service for more than century [5]. They are still the commonly used machines as variable speed drives because of their simpler modeling than AC machines [6]. So, they play a crucial role in research, industry and laboratory experiments [8]. Therefore, they are suitable to teach control theory fundamentals.

Microcontrollers are reliable instruments to control the speed of different size DC motors with very high precision [11]. Most modern microcontrollers include built-in A/D and D/A converters [7]. The use of standalone microcontroller for speed control has gained ground. Different papers [9], [10],

[11], [12], [13] show the use of microcontrollers for the speed control of DC motors. So the students need to master the application microcontroller technology to implement digital control systems.

Proteus VSM can facilitate co-simulation of complete microcontroller-based designs like the interaction between software running on a microcontroller and any analog or digital electronics connected to it [14]. It can also simulate high and low level microcontroller code, just like a real chip. fully simulate I/O ports, interrupts, timers, USARTs and all other peripherals present on each supported processor [14][16]. Massive components stored in its library make it convenient for designer to test many suitable components for the same application. It is a package available with a comprehensive range of microcontroller models [16]. A Proteus VSM lab was established in Hennan Polytechnic University JiaoZuo, China in 2007 [14].

With the aid of Proteus VSM, teachers and students can develop and simulate closed loop digital control applications. This virtual lab obviates the need for expensive hardware and allows the students and teachers to design, develop and simulate microcontroller based closed loop control systems. Proteus VSM lab has advantages over the hardware lab in many aspects [14]. Particularly in developing countries where one cannot easily get hardware, this is a very helpful solution.

Arduino is an open source single board microcontroller comprising of an Atmel processor and on-board I/O support [17]. It provides an integrated development environment (IDE) that is capable of running on all major operating systems and has support for a simplified C/C++ programming language [17],[18]. It also has a large online community that stimulates engagement in development and enables rapid prototyping and debugging. Further, a large number of high-grade sensors and devices have custom Arduino libraries and active support from manufacturers for the platform. [18]. LABVIEW and MATLAB have LLABVIEW interface for arduino (LIFA) and Arduino IO library respectively for interfacing with Arduino [8], [38].

The Arduino Uno is a 16MHz Arduino family microcontroller board based on the ATmega328. It includes 14 digital input/output pins (out of which 6 can be exploited as PWM outputs), 6 analog inputs, a 16 MHz crystal oscillator, a USB connection, a power jack, an ICSP header and the last one is a reset button [17], [8].

2. RESEARCH DESIGN

The problem of digital control is to design a digital feedback controller to make the output track the reference input according to the dynamic and steady state requirements [2],[3].

In this simulation, the arduino uno microcontroller uses the motor speed encoder output to measure the speed of the motor. Based on the measured speed and reference speed, the designed PI controller algorithm in the microcontroller calculates the appropriate PWM duty ratio. The PWM output

of the arduino is input to the ENABLE terminal of L298 H-bridge IC. The DC motor is driven by L298 H-bridge IC. Diodes are used to avoid the danger of inductive kick. Pins 5 and 7 of L298 are connected to Arduino pins 3 and 4 respectively to realize negative voltage. Pin6 of L298 connected to PWM pin9 of Arduino. This pin is used to control speed of the motor. A potentiometer is used to vary the sampling time and see the effect on the control system. MATLAB is used to see the response graphically.

3. MOTOR MODELING AND PARAMETER IDENTIFICATION

3.1 Dc Motor Modeling

The equivalent circuit model for a DC motor is depicted in Figure 1.

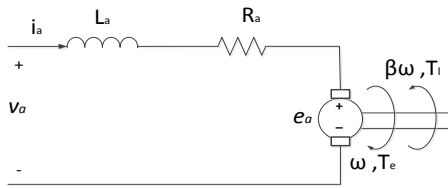


Fig. 1.DC motor electrical circuit model

The electromechanical dynamic equations of the motor circuit in Fig. 1 are given in (1) and (2) [6].

$$v_a = R_a i_a + L_a \frac{di_a}{dt} + k_b \omega \quad (1)$$

$$k_b i_a = J \frac{d\omega}{dt} + \beta \omega + T_l \quad (2)$$

Where v_a is armature voltage, R_a is armature resistance, i_a is armature current, L_a is armature inductance, k_b is back emf constant in SI units, ω is motor speed in rad/s, J is moment of inertia, β viscous friction constant and T_l is load torque.

Taking the Laplace Transform of (1) and (2), one gets (3) and (4) respectively as follows.

$$\frac{I_a(s)}{V_a(s) - K_b \omega(s)} = \frac{1}{R_a + sL_a} \quad (3)$$

$$\frac{\omega(s)}{K_b I_a(s) - T_l(s)} = \frac{1}{\beta + sJ} \quad (4)$$

Setting the load torque equal to zero, the transfer function becomes

$$\frac{\omega(s)}{V_a(s)} = \frac{K_b}{(R_a + sL_a)(\beta + sJ) + K_b K_b} \quad (5)$$

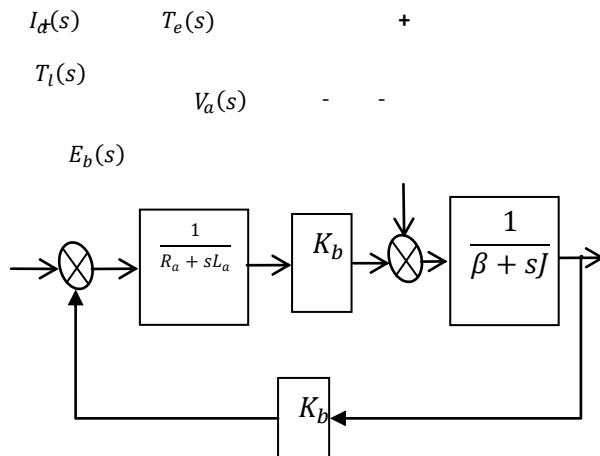


Fig. 2.DC motor transfer function block diagram model

3.2 Dc Motor Parameter Identification

In DC motor parameters to be identified are armature resistance, armature inductance, back emf constant, inertia and the coefficient of viscous friction [28].

3.2.1 Armature resistance

To determine the armature resistance of a DC motor, block its rotor so that it cannot turn and apply a small dc voltage to the armature terminals. Adjust that voltage until the current flowing in the armature is equal to the rated armature current of the machine. The ratio of the applied voltage to the resulting armature current flow is R_a [29], [30].

3.2.2 Armature inductance

To measure the armature inductance, measuring and recording instantaneous or real-time changes is needed. This could be done using multimeter or oscilloscope. To do this measurement, a fixed voltage is supplied to a blocked DC motor. Back emf is zero since there is no rotor rotation [31]. So the solution of (1) becomes

$$i_a = I_a (1 - e^{-\frac{t}{\tau}}) \quad (6)$$

τ is the time constant and equal to L_a/R_a , and I_a is the steady state current equal to V_a/R_a , and V_a is the applied test voltage.

If the time when the current rises to 63.2% of I_a is measured to be τ , then L_a is calculated as

$$L_a = \tau R_a \quad (7)$$

3.2.3 Back emf constant

To find the back emf constant, use (1) at steady state DC voltage input [28],[30]. At steady state the differentiation of the current is zero. So the equation becomes

$$k_b = \frac{V_a - R_a I_a}{\omega} \quad (8)$$

By giving a DC voltage supply and measuring the steady state current and speed in rad/s, one can use (8) to identify the back emf constant of the motor which is equal to the torque constant if SI units are use.

3.2.4 Viscous friction constant

To find the viscous friction constant, (3) is used. By making the load torque zero, the steady state equation of (3) becomes [28]

$$\beta = \frac{k_b I_a}{\omega} \quad (9)$$

3.2.5 Moment of inertia

To get the moment of inertia, run the motor to some final constant speed, ω_f , at no load. Then disconnect the armature supply voltage. The armature current will be zero. Then the solution of (2) becomes [28]

$$\omega = \omega_f e^{-\frac{(t-t_f)}{\tau}} \quad (10)$$

τ is the time constant and equal to J/β , and t_f is the time when the voltage is disconnected.

So, the moment of inertia is obtained from (11) as follows.

$$J = \beta(t_{368} - t_f) \quad (11)$$

Where t_{368} is the time when the speed drops to 36.8% of ω_f

3.3 The PI Controller

The analog time PI controller [2] is

$$C(s) = K_p + K_i \frac{1}{s} \quad (12)$$

The discrete PI controller is obtained using trapezoidal rule as follows

$$C(z) = K_p + K_i \frac{T_s}{2} \frac{1+z^{-1}}{1-z^{-1}} \quad (13)$$

Where K_p is the proportional gain, K_i is the integral gain and T_s is the sampling time.

The difference equation of the PI controller is

$$u(k) = u(k-1) + \left(K_p + K_i \frac{T_s}{2}\right) e(k) + \left(K_i \frac{T_s}{2} - K_p\right) e(k-1) \quad (14)$$

Where $u(k)$ is the control input and $e(k)$ is the error. PROTEUS VIRTUAL SYSTEM MODELLING (VSM)

3.4 Dc Motor Model in Proteus

There are different DC motor models in Proteus (VSM). DC Motor model with inertia, loading and position encode is suitable for speed control application.

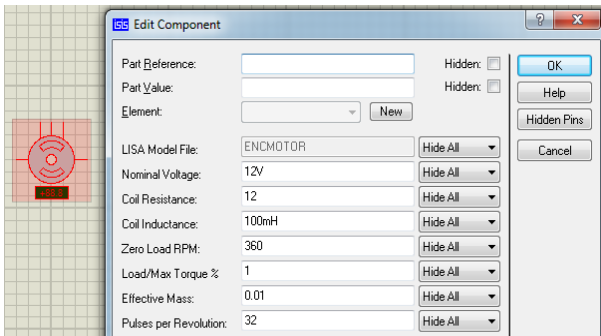


Fig. 3. DC motor model used in the simulation

3.5 Speed Measurement

By counting the pulses of the position encoder within a specified time, we can measure the speed of the motor. I used the duration of a single pulse of the encoder. The speed of the motor is calculated as

$$n = \frac{60}{T \times C} \quad (15)$$

Where n is the speed in rpm, and T is the duration of one pulse of the encoder in sec, and C is the number of pulses per revolution of the encoder.

3.6 Motor Drive Unit

L298 H-bridge driver IC is used in this simulation. L298 is a monolithic with 15 pins. It is a high voltage, high current and four-channel driver. L298 can control the motor circuit directly, and isolation is not required. Diodes are used in the driver circuit to protect the freewheeling L298 chip [34].

3.7 Arduino Microcontroller

The arduino microcontroller is to implement the controller and send the speed to MATLAB by serial communication.

4. IMPLEMENTATION OF CLOSED LOOP SYSTEM IN PROTEUS

4.1 The Dynamic Model Used

Some parameters of the motor are explicitly available on Proteus. The remaining ones can be obtained using the

methods stated above. The time is taken as the simulation time of Proteus.

Table I Motor Parameter Values

Parameter	Value
Ra	12Ω
La	100mH
Kb	0.318 volt/rad
J	0.01 N.m.s ²
β	8.5E-5 N.m/(rad/s)

The speed used in this simulation is in rpm. So the following can be used to convert the rad/s speed to rpm.

$$\omega = \frac{n}{9.55} \quad (16)$$

The motor speed is controlled using PWM. The Arduino microcontroller duty ratio range is from 0 to 255. The zero duty ratio corresponds to zero armature voltage and the 255 duty ratio corresponds to 12V armature voltage. So, the motor armature voltage is related to the duty ratio output of the microcontroller using (17) as follows.

$$V_a = \frac{d}{255} * 12V \quad (17)$$

Where d is the duty ratio between 0 and 255.

4.1.1 Transfer function

Substituting (16) and (17) into (5), and using the parameters of the motor, the transfer function becomes

$$\frac{n(s)}{d(s)} = \frac{130}{s^2 + 120s + 92.7} \quad (18)$$

Form the transfer function, it can be seen that it is a type zero. That means it doesn't have a pole at the origin or an integrator.

4.1.2 PI controller

$K_p = 3$, $K_i = 10$ are arbitrarily taken for the PI controller. The control input to the motor is the duty ratio. So, substituting these values in to (14), the difference equation is

$$d(k) = d(k-1) + \left(K_p + K_i \frac{T_s}{2}\right) e(k) + \left(K_i \frac{T_s}{2} - K_p\right) e(k-1) \quad (19)$$

4.2 Programming the Arduino

Arduino code is written in C using the open source IDE. The important commands used in program are digital Write (pin,HIGH), analog Write (pin,value), analog Read (pin). Timer interrupt function is used to secure the sampling time and external interrupt function is used to measure the speed by counting the speed encoder pulses.

4.2.1 Sampling time

One of the most important aspects of digital control is the sampling time [3],[7]. It affects the stability of the system. In this simulation, sampling time is realized using timer2 interrupt for time ticks of milliseconds.

4.2.2 Speed measurement

The speed measurement is using external interrupt of arduino and the micros() function. The encoder pulses are input to the external interrupt of arduino and the micros() function is used to measure the period of these pulses. 32 pulses per revolution speed encoder is used for speed measurement for this simulation. So using (15) the speed measurement code inside the external interrupt service routine is

```
if(pulse_rise=1) t1=micros();
if pulse_rise=2){ t2=micros();
rpm=1000000*60/(32*(t2-t1));
pulse_rise=0 ;}
```

4.2.3 Control algorithm implementation

The implementation the PI controller in (19) using Arduino code is

```
float e=0,e_1=0,d=0,d_1=0;
void loop(){
d=d_1+(kp+KI*Ts/2)e+( KI*Ts/2-Kp)e_1;
analogWrite(PWM_pin,d);
e_1=e;
d_1=d;}
```

5. MATLAB PROGRAM

The arduino microcontroller in proteus sends the speed of the motor to MATLAB via virtual serial port. Then MATLAB plots the response. Virtual COM ports are used for serial interfacing.

6. SIMULATION OF THE SYSTEM

In this section, the effects of proportional gain, integral gain and sampling time are simulated. For all cases the reference speed is 100rpm and the motor is at minimum load 1% of maximum torque according to Proteus.

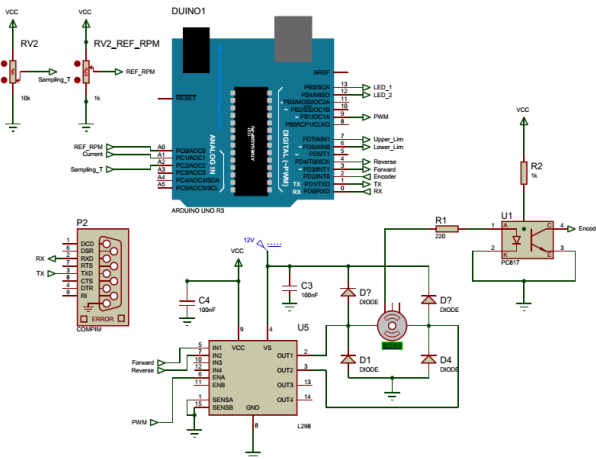


Fig. 4. The overall simulation setup

6.1 Proportional Action

For type zero system, when only proportional controller is used, the error between the reference input and the output is different from zero.

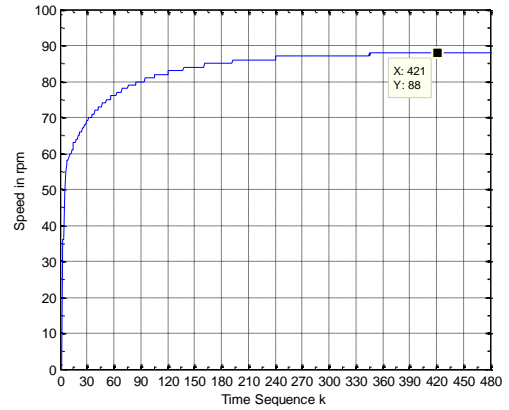


Fig. 5. Speed response for $K_p = 3, K_i = 0, T_s = 0.03\text{sec}$

As the proportional gain increases, the steady state error decreases, the speed of response increases but the response will have larger transient overshoot and more oscillation [2], [36], [37]. Fig (5) and fig (6) show the effect of a proportional controller.

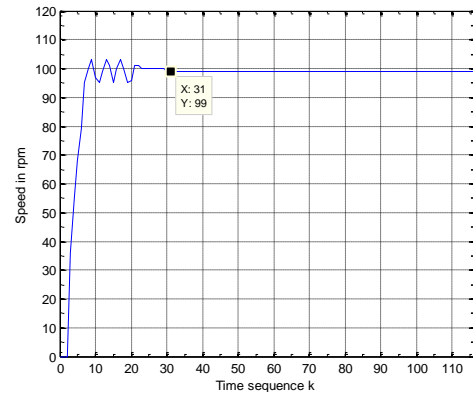


Fig. 6. Speed response for $K_p = 50, K_i = 0, T_s = 0.03\text{sec}$

6.2 Integral action

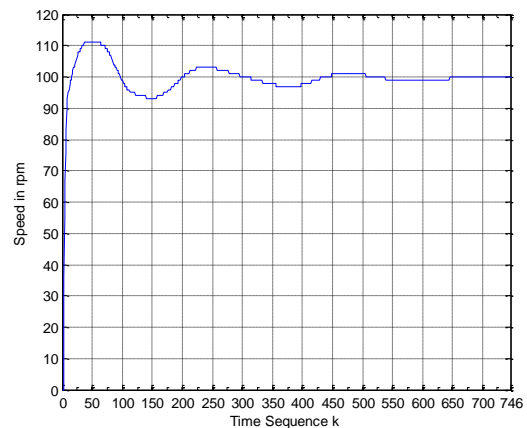


Fig. 7. Speed response for $K_p = 3, K_i = 10, T_s = 0.03\text{sec}$

The main function of integral action is to make the steady state error zero. The response is faster for larger integral gain and it is also more oscillatory [2], [36], and [37]. Fig (7) and fig (8) show the effect of integrator gain.

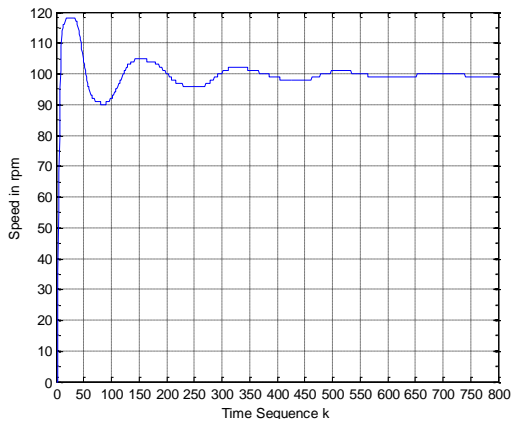


Fig. 8. Speed response for $K_p = 3$, $K_i = 15$, $T_s = 0.03\text{sec}$

6.3 Effect of sampling time

One of the most important aspects of digital control is the sampling time. It affects the stability of the system. An increase in sampling time decreases the damping and increases the over shoot of the response [1], [2]. Fig (7) and fig (9) show the effect of sampling time.

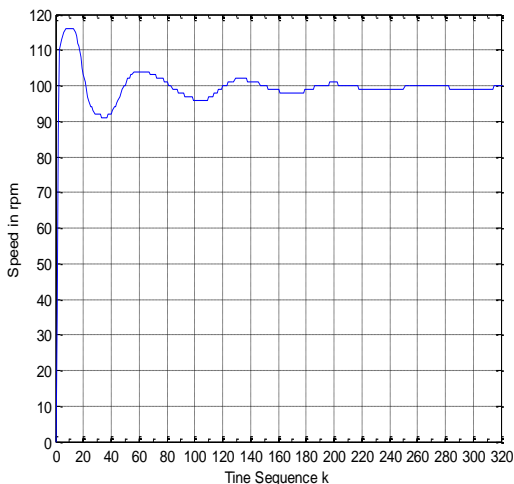


Fig. 9. speed response for $K_p = 3$, $K_i = 10$, $T_s = 0.1\text{sec}$

7. STUDENTS' FEEDBACK

The simulation has been used to teach senior students at Addis Ababa University Institute of Technology for two semesters for the course ECEG-4606 Digital Control Systems. From the preliminary study using randomly taken 17 students concerning their feeling, 14 responded it was useful in understanding the concepts of the course and 13 students

8. CONCLUSION

This paper has shown the way, how to teach the fundamentals of digital control without using hardware. It shows that the simulation in Proteus VSM lab is very good and very easy way to teach the principles and implementations of digital control systems. The codes written and the setup in proteus can directly be used for hardware implementations. Proteus VSM lab avoids the repeated cost due to repeated faults of hardware. In this simulation setup, PI controller is designed and used to show how to teach digital control principles, but it can also be used with state feedback control or any other type of control like PID, phase lag, phase lead and phase lead-lag.

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