An Efficient Destination Sequenced Distance Vector for Mobility based Asymmetric Networks

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ABSTRACT
The mobile ad hoc network technology is a wireless interconnection of mobile devices and has dynamic topology. It does not have any fixed network infrastructure and the disparity in the transmission range of different nodes can result into the unidirectional asymmetric links in the network. It has adverse impacts on the overall performance of most of the routing protocols which consider all the wireless links in the network as bidirectional. Hence, a new model is proposed in this paper. It uses the routing table to store the information about the out-neighbours and in-neighbours for a node which helps to determine the shortest path to the destination node as well as the reverse path from the unidirectional out-neighbour to the node itself. The paper investigates the existing methods and concludes that the new U-DSDV works efficiently in unidirectional links.

Keywords
DSDV, MANET, unidirectional links, asymmetric network

1. INTRODUCTION
Mobile ad hoc network (MANET) is a collection of mobile nodes (MN) which do not require any kind of infrastructure such as router, mobile station and base station. Each MN can move in the network anywhere and anytime. So the arrangement of the MNs in the network is changing continuously; therefore the topology is dynamic. The MNs have limited amount of energy, so it requires multi hop routing to send the packet to the destination. The size of the MANET is small due to the limited amount of energy. Moreover, it does not have any centralized node and is useful for the purpose where there is no infrastructure or infrastructure gets destroyed such as disaster prone areas or military fields [1].

Unidirectional or asymmetry links in MANET is caused due to energy depletion of the nodes with the time and hence the transmission range also decreases. As shown in Fig. 1, there is a bidirectional link between S and P. Similarly, there is a bidirectional link between Q and P. It means that P can send routing update message to S and Q and can also receive routing update message from S and Q. Initially the energy of P is w watts and transmission range is R units of distance. As some time passes energy of P depletes to w’ watts and also transmission range decreases to R’ units of distance. But the energy of S and Q is conserved. Now P can send the routing update message only to Q as S does not lie in the transmission range of P. S and Q can still send the routing update message to P. Therefore, the link between P and S becomes unidirectional i.e. S→P due to depletion of energy [2].

Protocols have been classified into table driven protocols and source-initiated on demand driven protocols. Table driven protocols maintain up to date routing information and send the routing update message after a fixed interval of time. Source initiated on demand protocols produces routes to the destination when demanded by the source. Destination Sequence Distance Vector (DSDV) is a table driven protocol which is adapted from a Bellman Ford algorithm. Each node in DSDV has routing table that contains sequence numbers (SN), destination’s address, next hop and number of hops required to reach the final destination. The SN is used to distinguish the stale and broken routes from the new routes. SN helps to determine how old the route is. DSDV does not work for unidirectional links because the routing update messages are lost in asymmetric network [3].

In Fig. 2 the link between P and Q is unidirectional i.e. from P→Q. P can send route updates to Q but Q cannot send the route update to P. Therefore, P would never receive routing update messages from Q and will never come to know that there is a path to R via Q. By finding reverse path, the problems with unidirectional links could be solved.

Figure 1. Presence of unidirectional links due to energy depletion

Figure 2. Unidirectional links due to energy depletion
In this paper, the proposed model U-DSDV works efficiently in unidirectional links. It uses the concept of reverse distributed Bellman Ford algorithm for finding and maintaining the multi-hop reverse routes to each unidirectional link.

The remainder of this paper is organized as follows: Section II discusses the previous works and provides the motivation for a new model to overcome the issues related to the asymmetric unidirectional U-DSDV. Reverse Bellman Ford Algorithm is described in detail in Section III. Finally, section IV concludes the paper and present future work in section V.

2. RELATED WORK

In [3], Guoyou et al described about DSDV based on distance vector protocol. Each node maintains a routing table which consists of destination’s address, number of hops to reach the destination node, next hop to reach the destination and SN. The difference between the stale and the new routes is determined by the SN. The SN of the broken links is odd otherwise it is even. There are two ways of sending routing updates: full dump and incremental. In full dump, complete routing table is sent to the destination and in incremental only the updated entries are shared to the neighbours. DSDV protocols suffer from various problems in case of unidirectional links. The presence of sink node becomes difficult to determine as the sink node cannot broadcast its presence to other nodes in the network. Thus, each node needs to keep a record of sufficient information to know about unidirectional link [9], [10], [18], [22].

In [4], Hu Hefei and Yuan Dongming proposed A-DSDV routing protocol for asymmetric mesh network. It determines the reverse route for the unidirectional links in the mesh networks. Reverse route to the destination is found by sending Route Request message to the neighbours. Whenever a source node gets ROUTE-UPDATE it does not immediately update its routing table instead it floods ROUTE-REQUEST to its neighbour. Furthermore, immediate nodes or the destination node sends ROUTE-RESPONSE to source node to update the routing table of the source node. As a result, A-DSDV is able to detect reverse route in the asymmetric mesh network.

In [5], Ramasubramanian et al proposed sub routing layer (SRL). It is a framework for providing the reverse path for unidirectional links. Reverse Bellman Ford Algorithm is used to find the reverse path when unidirectional link is present. It works by broadcasting “hello messages” to the nodes and determines the status of the link. Reverse route information is maintained by the SRL layer in addition to the list of in-neighbour of all the nodes. SRL receives the route reply packet from the nodes and uses this information to send the route reply to the destination using the reverse route when it encounters unidirectional link. Moreover, acknowledgement can also be send by the reverse route mechanism [6], [7].

An advanced message scheme is discussed in [11] to minimize the loss that happens due to the link breakage. It uses the existing information to determine the alternative loop free route to the destination; hence minimizes the packet delivery loss. The main characteristics of the wireless network have been discussed in [8], [16]. It also summarizes the performance analysis of the packet data delivery under various conditions.

A tunnelling mechanism for the unidirectional links in the MANET is given in [17]. It also detailed about the scenarios that lead to the unidirectional links in the network such as hidden terminal and transmission power disparity. Subsequently, tunnelling approach is presented as a solution in order to overcome the issues of knowledge and routing asymmetry. The wide range of routing protocol and their comparative analysis is presented in [12], [13], [14], [15], [19], [21]. Moreover, a proactive routing protocol for the wireless networks is given in [20].

A new framework is proposed for the asymmetric links in the network [23]. It builds multi-hop reverse routes for the unidirectional links and provides better connectivity; therefore improving the performance. However, the use of DSDV in this framework results in periodic updates that are nevertheless to the changes in the topology. Consequently, to overcome the issues related to the existing methods of unidirectional links, section III discusses a new model to provide solution for the limited connectivity problem.

3. U-DSDV PROPOSED MODEL

The U-DSDV proposed model is designed to overcome the problem of limited connectivity due to the presence of unidirectional asymmetric links in the network. The proposed algorithm is the modified version of DSDV and also finds the reverse path. It uses the concept of bidirectional routing abstraction along with in-neighbour and out-neighbour is used.

Each node in the network sends a packet that helps to determine the in-neighbour of 1 hop count. Fig.3 illustrates the packet format. Nodes that receive the packet inferred that the sender node is 1 hop in-neighbour of the receiver node.

**Source_node | Hop count(1)**

![Figure 3. Packet format](image)

If there is a link from ‘A’ to ‘B’, then ‘A’ is the 1 hop in-neighbour of ‘B’. In case of multi-hop path from ‘A’ to ‘B’ e.g.: A→C→B, then ‘A’ is considered as 2 hops in-neighbour of ‘B’.

**Notations:**

- Out: node that have path from the source node
- In: node that have path to the source node
- Ohop: hop-count of out-neighbour
- Ihop : hop count of in-neighbour
- Opre : immediate predecessor of destination for Out
- Iphe: immediate predecessor of source for In
- N: node in the network
The pseudo-code of the proposed algorithm is shown in Figure.5.

Proposed algorithm for asymmetric unidirectional links:

Each N broadcast the packet. (Fig.1)

if N receives the broadcasted packet

N is 1hop out-neighbour of the source N

Source N is 1hop in-neighbour of N

else

N is not 1hop out-neighbour of source N.

Source N is not the 1hop in-neighbour of N.

Each N maintains a routing table. (Fig.4)

Each N share its table with the 1hop out-neighbours.

Each N that receives the table generates a modified table.

New out-neighbours of more than 1hop count

New in-neighbours of more than 1hop count.

Distributed Bellman-ford algorithm is used to select the shortest path from in-neighbours and to out-neighbours.

Steps [5-7] are repeated for all the nodes in the network.

Routing table of each N has the reachable path to out-neighbour and the reverse path to itself.

Following is the precise definition of U-DSDV through an example based on the steps presented in Fig.5.

Initial table for each node:

Table 1 Routing Table for A

<table>
<thead>
<tr>
<th>Out</th>
<th>Ohop</th>
<th>Opre</th>
<th>In</th>
<th>Ihop</th>
<th>Ipre</th>
</tr>
</thead>
<tbody>
<tr>
<td>B</td>
<td>1</td>
<td>A</td>
<td>C</td>
<td>1</td>
<td>C</td>
</tr>
</tbody>
</table>

2. Node ‘B’ can send its table to its 1hop out-neighbours ‘C’ and ‘D’. Node ‘C’ came to know that it has 2 hops out-neighbour ‘D’ and node ‘D’ came to know that it is reachable from ‘A’ and ‘C’ at 2 hops count through ‘B’. Modified tables are as follows:

Table 5 C’s modified table

<table>
<thead>
<tr>
<th>Out</th>
<th>Ohop</th>
<th>Opre</th>
<th>In</th>
<th>Ihop</th>
<th>Ipre</th>
</tr>
</thead>
<tbody>
<tr>
<td>A</td>
<td>1</td>
<td>C</td>
<td>A</td>
<td>2</td>
<td>B</td>
</tr>
<tr>
<td>B</td>
<td>1</td>
<td>C</td>
<td>B</td>
<td>1</td>
<td>B</td>
</tr>
<tr>
<td>D</td>
<td>2</td>
<td>B</td>
<td>D</td>
<td>2</td>
<td>B</td>
</tr>
</tbody>
</table>

Table 6 D’s modified table

<table>
<thead>
<tr>
<th>Out</th>
<th>Ohop</th>
<th>Opre</th>
<th>In</th>
<th>Ihop</th>
<th>Ipre</th>
</tr>
</thead>
<tbody>
<tr>
<td>B</td>
<td>1</td>
<td>D</td>
<td>A</td>
<td>2</td>
<td>B</td>
</tr>
<tr>
<td>C</td>
<td>2</td>
<td>B</td>
<td>B</td>
<td>1</td>
<td>B</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>C</td>
<td>2</td>
<td>B</td>
</tr>
</tbody>
</table>

When the C’s modified table is shared with its 1hop out-neighbours, node ‘A’ concludes that it is reachable from ‘B’ using 2hop through ‘C’. This is the reverse path from ‘B’ to ‘A’ through ‘C’. ‘A’ also came to know that it is reachable to ‘D’ through ‘B’ i.e. path from ‘A’ to ‘D’ is of 2 hop count through node ‘B’.
As presented in the above steps, it can be concluded that each node can determine the shortest path to the destination and the reverse path from the unidirectional out-neighbours to the node itself. Additionally, SN let each node to determine the new route over the stale route. Basically, it is by each node and incremented by two for each update. When a node receives an update with higher SN, the old value of the route is replaced restricting the occurrence of routing loops in the network [3].

The metric value of infinity is assigned to the broken links in the network. Any route through this link is assigned an infinite metric and an incremented odd SN. The odd SN can be generated by any node except the destination node and has a greater value than the previous one. Subsequently, this update is propagated through the entire network and each node (except the destination) modifies its metric value to infinity after receiving the update for the destination node [3].

4. CONCLUSION

The performance of most of the routing protocols can degrade in the presence of the unidirectional links in the networks. Hence, the new U-DSDV is proposed that can work in unidirectional links. Each node maintains a routing table which contains the list of out-neighbours and in-neighbours. The stored information of the routing tables let each node to determine the shortest path to the destination and to find the reverse path from the unidirectional out-neighbours to the node itself.

5. FUTURE WORK

Unidirectional links can occur in any network due to the presence of noise sources and different transmission range of different nodes. Such links can limit the performance of most of the routing protocols which consider all the wireless links in the network as bidirectional. Since the proposed algorithm is flexible in nature; it can be used with the other routing protocols and can be analyzed further to present the relative performance results.

6. REFERENCES


Table 7 A’s modified table:

<table>
<thead>
<tr>
<th>Out</th>
<th>Ohop</th>
<th>Opre</th>
<th>In</th>
<th>Ihop</th>
<th>Ipre</th>
</tr>
</thead>
<tbody>
<tr>
<td>B</td>
<td>1</td>
<td>A</td>
<td>B</td>
<td>2</td>
<td>C</td>
</tr>
<tr>
<td>C</td>
<td>2</td>
<td>B</td>
<td>C</td>
<td>1</td>
<td>C</td>
</tr>
<tr>
<td>D</td>
<td>2</td>
<td>B</td>
<td>D</td>
<td>3</td>
<td>C</td>
</tr>
</tbody>
</table>

