Abstract

Nowadays Games become an entertainment alternative for various circles, industry and game development business is also a profitable industry. In Indonesia the amount of game consumption is very high, especially the console game type RPG (Role Playing Game). The task of this research is developing game software using Unity3d to create an Android-based RPG game app. The story is packed with RPG genres so the player can feel the main role of the story’s imagination. The game to be built is a game titled ‘The Cursed Prince’. Users will get the sensation of royal adventure. Multiplayer game system, graphics in 3D game, The main character in this game is Prince, enemies in this game are wizards and monsters, Game is not limited time to complete. And the game can be saved, so it can be reopened. The game of ‘The Cursed Prince’ can be part of Indonesian Industry Gaming development.

References

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