The Application of Random Walk Model to Enhance Utilization of Cloud based Services through Virtualization

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ABSTRACT
Cloud computing has transformed the complete operation pattern of just not IT industries but also other sectors like Transportation, Metrological unit, Finances, education, agriculture, health care etc. The transformation is due to the enormous reliable services provided to these sectors at low cost. The Cloud model is able to do this because of the flexibility in providing services like the computing resource, storage or data managing and migration. These services are provided based on the user requirements, the user may opt for a public, private or a hybrid cloud.

Cloud based applications are fully deployed in cloud and all the supporting applications run in cloud. The performance of the computing model is influenced by the operation of the model. The computing model should always be available and reliable. Efficient operation depends on good scheduling and resource allocation techniques.

In this paper, a mathematical model to configure the required series of Virtual machines termed as Super Virtual machines (SVM) has been proposed. SVM is a combination of Virtual machines (VMs) which comprises of Processor, Storage space and Bandwidth required for computation. The research contribution shows an increase in availability and reliability of resources to requesting jobs.

Keywords
Super Virtual Machines, Availability, Reliability, Scheduling, Latency, Response time

1. INTRODUCTION
The Cloud technology has brought in a huge transformation in operation patterns of IT industries, financial, real estate business, and other major units where enormous data is generated and computed. This model has the capacity to provision resources dynamically to jobs submitted by its customers. The design of this model is such that the resources can scale up or scale down as per the job requirements. The customers expect the model to be reliable and secure. The applications that run in the cloud should assure the aforementioned customer expectations.

The datacenter manager should be capable of estimating the resource capacity required for computation or storage for a particular job to avoid resource mismanagement. Traditional datacenters provisioned more resources without the estimation of required resources for computation which affected the operational cost or the data centers had limited resources to cater to customer requirements leading to customer dissatisfaction.

Dynamic resource management and scheduling is one of the major responsibility of a Datacenter Manger to manage the effective utilization of Storage, CPUs or Database.

As this model is on-demand and pay-per-use, the customers concern is high speed computation and less operational cost. They also demand innovative features which would enhance their business.

Virtualization is one of the important feature of Cloud which enables the jobs to utilize the allocated resources effectively.

Though the hardware and other applications required for computation are spread globally, due to Virtualization, the end users feel that the requested resources are exclusively allocated for them.

There are many service providers for example Amazon web Services which provides hardware and other applications to its users. The jobs submitted by these users can access the resources simultaneously,

This paper focuses on reliability and availability of the resources when requested by the jobs in computation queue. Here the proposed a Super Virtual Machine (SVM) comprises a chain of Virtual machines which can be built over any deployment model (Private, Public or Hybrid cloud). The objective of this model is to enhance the speed of operation, reliability and availability, and also reduce the operation cost.

The proposed model would be able to support homogeneous computation enabling agility and flexibility to users.

The organization of the paper is as follows, in section II the Background is presented, section III presents the Problem definition of the paper and proposed model, section IV depicts the Simulation setup and Performance Analysis. Section V depicts Conclusion and Section VI presents the References.

2. BACKGROUND
Researchers have investigated the problem of quick access of resources to enhance the performance. Rafael Xavier et.al, have proposed Elastic Media Resource provisioning algorithm for audio and video streams, the researchers say that the proposed algorithm has reduced total virtual machine cost by a maximum of 58% when compared to other approaches [1].

Guangjie Han et al, have proposed Remain Utilization aware algorithm (RUA) for virtual machine placement and a Power-Aware algorithm (PA) to find idle hosts to shut down for energy saving. The authors have combined the two algorithms for VM consolidations by using linear programming equations [2]. W.M Ding et al, say that virtualization is being used by a growing number of organizations to reduce power consumptions. Virtualization enables Server consolidation, dynamic load balancing, disaster recovery, virtual desktops, and security issues. The authors say that virtualization provides high availability for critical applications and also
streamline application deployment and migration through Cloud computing. They have proposed an architecture of Cloud computing based virtualization, and have evaluated the performance of the proposed system in terms of cost, energy utilization and time [3].

Xiong Fu and Chen Zhou say in their work that the placement of virtual machines in cloud data centers is an effective approach to enhance the resource utilization and reduce the energy consumption. The techniques Affinity based Virtual machine Placement algorithm) which explores the relationships for every two virtual machines based on the resource requirement. They say that the model evaluates the volatility of resource utilization after putting the virtual machines in the same host [4].

Shengmei et. al, in their research say that virtualization enhances the resource utilization by providing integrated operating environment for user and application based on accretion of heterogeneous and autonomous resources. The paper also presents that that virtualization enhances reliability, availability and reduces costs and provides flexibility [5].

Wei Zhe Zang et. al, in their work say that through virtualization multiple virtual machines can co-exist and operate on one physical memory. Here the VMs may contend for memory and the performance of the applications decline especially hose of memory intensive applications. The authors in their work say that they have optimized memory control techniques using balloon driver for consolidation. Their work is in three folds 1) Design and implementation of an automatic control systems for memory based on a Xen balloon driver.

2) They have designed an adaptive global scheduling algorithm to regulate memory 3) the optimized solution has been evaluated using test suites for 500 virtual machines [6].

3. PROBLEM DEFINITION

Efficient usage of resources in cloud environment is a challenge. There are various reasons for researchers to focus on utility of resources. As cloud environment is a pay-go model, the user should always look into the conservation and best utilization of resources.

In the cloud environment, generally the resources are not fully utilized either they are underutilized or over utilized affecting the efficiency of the Cloud environment.

Utilization of the resources through virtualization has few drawbacks.

A virtual environment would generally be preferred to reduce the investments made on hardware or software required for computing, but less effort has been put to see if the allocated resources are fully utilized.

Here in this paper the Random Walk technique has been applied. This approach allocates only the required size of the resources hence

3.1. Proposed Algorithm

The proposed algorithm is basically of type, demand driven. The virtual machine formation occurs based on the resource requests by the jobs in queue. The mapping of the resources through virtualization is to enable the system to perform efficiently by optimal utilization of the available resources.

Figure 1 depicts the proposed model showing cluster of virtual machines controlled and coordinated by Super Virtual machine. These machines have an access to the hardware through a hypervisor. Here in our work we focus on virtualization of memory for computation of a submitted task. This approach is to enhance performance operation of the system through virtualization. Here Virtualization is a process of virtually sharing the required resources like processors, storage and bandwidth for computation of a task. The objective of our work is to map the three basic resources virtually and allocate the same to the requesting jobs in the queue to enhance the computation of the cloud model effectively and efficiently.

The Processor bank, Storage bank and the Bandwidth are mapped in such a way that the required mapping of these resources happen for optimal utilization of the available resources.

The figure 2 represents the three major resources mapped in accordance with the resources required for the computation.
Forming clusters of SVMs. The formation happens as supported with creation of dimensions.

Resource grouping has been taken as shown in figure 2. Resource allocation to requesting jobs.

With reference to the figure 2, the resources of various size were not observed that the resources allocated were not completely utilized by the requested jobs while computation or the jobs had a smaller amount than the required resources for computation. To overcome these drawbacks, we have applied the Random Walk model to the proposed mapping technique as shown in figure 2.

3.2. Random Walk Model

Random Walk is a stochastic process formed by continuous summation of independent identical distributed random variables.

With reference to the figure 2, the resources of various size are allocated to the requesting jobs in fixed probability as shown in figure 3.

From equation 1 “P_D” the total processor demand P_D can be realized through integrating of several processors having interconnectivity and required fragments of storage. The fragments are identified from the matrix P_{ij} as shown in figure 3.

$$P_D = \sum_{ij} P_{ij}$$

Since this is an optimality problem first hand implementation can be done through a minimization of the available process capability function.

From the study carried out on the existing systems it was observed that the resources allocated were not completely utilized by the requested jobs while computation or the jobs had a smaller amount than the required resources for computation. To overcome these drawbacks, we have applied the Random Walk model to the proposed mapping technique as shown in figure 2.

3.3. Formation of Super Virtual Machine (SVM)

SVM \( \alpha_{ij} \) represents the weight of the Super Virtual machine

It selects current machine ‘j’ to ‘i’ the next machine

The probability of selecting VM from j to i is given by

$$P_{s_{vm}}^{\alpha} = a_{ij}Z_{ij}$$

4. SIMULATION SET UP

The Random walk algorithm was configured with the Cloud analyt tool. The tool supported with creation of data centers. These centers are provided with variable resources like, Storage, Bandwidth and Processors. Based on the job size, these resources for clusters of SVMs. The formation happens through the application Of Random walk algorithm.

<table>
<thead>
<tr>
<th>Table 1: Configuration of Hardware Resource</th>
</tr>
</thead>
<tbody>
<tr>
<td>Data Center</td>
</tr>
<tr>
<td>DC1</td>
</tr>
<tr>
<td>DC2</td>
</tr>
<tr>
<td>DC3</td>
</tr>
<tr>
<td>DC4</td>
</tr>
<tr>
<td>DC5</td>
</tr>
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From Figure 3 fragments of processors

<table>
<thead>
<tr>
<th>P_{11}</th>
<th>P_{12}</th>
<th>P_{13}</th>
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<th>P_{1m}</th>
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<tbody>
<tr>
<td>P_{21}</td>
<td>P_{22}</td>
<td>P_{23}</td>
<td>………………</td>
<td>P_{2m}</td>
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<tr>
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<td>P_{32}</td>
<td>P_{33}</td>
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<td>P_{3m}</td>
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<tr>
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<td>\vdots</td>
<td>\ddots</td>
<td>\vdots</td>
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<tr>
<td>P_{m1}</td>
<td>P_{m2}</td>
<td>P_{m3}</td>
<td>………………</td>
<td>P_{mn}</td>
</tr>
</tbody>
</table>

Figure 3

Figure 4

Figure 5
5. RESULT ANALYSIS
From the simulations it is observed that the resources are quickly available to the requesting jobs and hence has improved the response time of the system.

Few samples of response time are shown. The SVMs have enhanced the system performance through improved response time.

Figure 6 shows the comparison of Availability of the resources at time ‘t’ using SVMs and VMs.

Figure 6: Availability of Resources using SVMs and VMs

6. CONCLUSION
As application of the Cloud model is exponentially increasing in the current scenario, customer satisfaction and retention is one of the essential requirement for the computing model to be a successful one.

This can be accomplished through better performance of the system. Performance depends on factors like availability of resources, quick response time, and improved throughput. To achieve quick availability of resources, here in our work we proposed the application of SVMs, and compared it with the application of Virtual machines to the same set of jobs in queue. The results showed improved performance in terms of the availability of resources which were chosen by the application of Random Walk model. It is also observed that the services provided is efficiently utilized by the jobs through SVMs formation.

7. REFERENCES
[6] Wei-Zhe Zhang, Hu-Cheng Xie, and Ching-Hsien Hsu, Automatic Memory Control of Multiple Virtual Machines on a Consolidated Server, his article has been accepted for publication in a future issue of this journal, but has not been fully edited. Content may change prior to final publication. Citation information: DOI 10.1109/TCC.2014.2378794, IEEE Transactions on Cloud Computing
8. APPENDIX
Samples of SimulationS
Results of the Simulation Completed at: 13/12/2018 13:11:02

Overall Response Time Summary

<table>
<thead>
<tr>
<th></th>
<th>Avg (ms)</th>
<th>Min (ms)</th>
<th>Max (ms)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Overall response time</td>
<td>300.31</td>
<td>250.60</td>
<td>373.67</td>
</tr>
<tr>
<td>Data Center processing time</td>
<td>0.51</td>
<td>0.62</td>
<td>0.56</td>
</tr>
</tbody>
</table>

Response Time by Region

<table>
<thead>
<tr>
<th>Userbase</th>
<th>Avg (ms)</th>
<th>Min (ms)</th>
<th>Max (ms)</th>
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</thead>
<tbody>
<tr>
<td>UB1</td>
<td>290.82</td>
<td>246.27</td>
<td>363.51</td>
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<tr>
<td>UB2</td>
<td>300.09</td>
<td>243.65</td>
<td>579.66</td>
</tr>
<tr>
<td>UB3</td>
<td>290.79</td>
<td>241.71</td>
<td>363.26</td>
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<tr>
<td>UB4</td>
<td>300.65</td>
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<tr>
<td>UB5</td>
<td>300.29</td>
<td>228.60</td>
<td>363.57</td>
</tr>
</tbody>
</table>

User Base Hourly Response Times
Results of the Simulation Completed at: 13/12/2018 13:43:01

Overall Response Time Summary

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<th></th>
<th>Avg (ms)</th>
<th>Min (ns)</th>
<th>Max (ns)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Overall response time:</td>
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<td>636.12</td>
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<tr>
<td>Data Center processing time:</td>
<td>0.89</td>
<td>0.01</td>
<td>2.99</td>
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</table>

Response Time by Region

<table>
<thead>
<tr>
<th>UserBase</th>
<th>Avg (ms)</th>
<th>Min (ms)</th>
<th>Max (ms)</th>
</tr>
</thead>
<tbody>
<tr>
<td>UB1</td>
<td>302.95</td>
<td>293.16</td>
<td>381.98</td>
</tr>
<tr>
<td>UB2</td>
<td>457.92</td>
<td>358.53</td>
<td>636.12</td>
</tr>
<tr>
<td>UB3</td>
<td>315.48</td>
<td>251.44</td>
<td>405.67</td>
</tr>
</tbody>
</table>

User Base Hourly Response Times

UB1

UB2

UB3