Abstract

Steganography can be defined as a method of hiding data within a cover media so that other individuals fail to realize their existence. Image, audio and video are some popular media for
A Novel Text Steganography System in Cricket Match Scorecard

steganography. But text is ideal for steganography due to its ubiquity and smaller size compared to these media. However, text communication channels do not necessarily provide sufficient redundancy for covert communication. In this paper, a new approach for steganography in cricket match scorecard is proposed. The main idea is that additional zeroes can be added before a number without changing the value of a number in a scorecard.

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Index Terms

Computer Science
Security

Key words
Steganography
Scorecard
Cover media