This paper is mainly concerned with the internal details of a runtime platform for teleconferencing and all the study and research work done in improving the runtime platform so as to not to use it as a stand-alone application but to support reuse of its components. The platform designed has three functionalities. Converts the captured video into .x file format,
Encrypt the data file and transfer it over the network and create connections dynamically. The main objective of the paper is to facilitate a single application to handle various scenarios. Code and other resource reuse are possible for development of new applications. This concept is also economical as it reduces the number of connections at a point of time. Owing to the runtime creation of the connections, the unwanted connections are not present. The teleconferencing is networked multimedia application which requires real time audio-video streaming and collaboration among the conference participants. Teleconference application like tele-tutoring involves many scenarios under single application, requiring an application platform to deal with the dynamic changing scenarios. The main objective of this paper is to develop a runtime platform for fast implementation of the multimedia application with conference character and collaborative feature. Dynamic change of the connection structure among the different scenarios is proposed here.

Reference

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**Index Terms**

Computer Science  
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**Key words**

Tele Conferencing  
Encryption  
Video
Conferencing

Capture

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