Abstract

Audio Watermarking is useful technique for audio systems. This technique can work on different domains like frequency and time. By using the different scheme of watermarking at different levels of audio, it can be secure from many types of attacks. This paper shows some techniques which can be used to secure the audio system from attacks and survey on various transformation techniques for embedding or extracting watermark.

Index Terms

Computer Science  Security

Keywords
Discrete Cosine Transformation(DCT)  Inverse Discrete Cosine Transformation(IDCT)
Chaos  Geometric invariants