Abstract

In this paper, Software system reliability allocation during the software product design phase of SDLC. A system is made up several elements or components in simple or complex systems. We used Architecture-based approach for modeling software reliability optimization problem, on this basis a dynamic programming has been used to allocate the reliability to each component so as to minimize the cost of designing phase of software while meeting the chosen reliability. The result of our research show an optimal solution or near optimal to the problem of choosing the component containing the software can be achieved with lower cost.

References


Index Terms

Computer Science Software Engineering

Keywords

Software reliability Reliability Allocation Reliability Estimation Software model Dynamic Programming

Architecture