Abstract

Mobile-Learning is an important technology in Teaching/Learning process to realize requirements of student, teacher and instructional institution. Extended applications of M-learning are wide and increasing. The current study represents an attempt to cover the analytical aspects, features and mechanism of the environment's elements in Teaching/Learning process and application via M-Learning. The aim of this paper is to study the analytical aspects covering factors and elements of the environment of teaching/learning process via mobile, concentrating on multimedia technique role particularly 2D and 3D animation. Such classification study is presented so as to be the appropriate approach for the systematic models of designing M-Learning as well as this study could assist in framing the stages/mechanism of developing and evaluating of M-Learning.
- Dr. Mrs. Maha A. Al-Bayati, Dr. Karim Q Hussein, "Evaluating the Efficiency of the Instructional Websites; Which are Oriented to the Deaf Students," According to the Technical Criteria; Journal of Convergence Information Technology Volume 5, Number 2, April 2010
- Karim Q Hussein, "Evaluating System for E-Learning Modules for Hearing Impaired Students (Technical Criteria in Review); chapter 13, Learning-Oriented Technologies, Devices and Networks"
- Karim Q Hussein & Ibrahim M. El Emamy, "Analyzing the Various Aspects of E-Learning Modules for the Hearing Impaired Students," Accepted International IC journal, Ulrich ISI database 2011 U. S. A

Index Terms

Computer Science 
Information Sciences

Keywords

Mobile M-Learning multimedia animation 2D 3D