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Authors:

Ravi Tomar

Akshat Gupta

Ayush Patni

S. Muthazhagu

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## Abstract

Geometry is one of the basic concepts and forms the main element of mathematics. So to make it simple and easy to understand Logo Programming language was designed with some geometric Functions. In the proposed work going to implement the functions and concept of

Logo Programming language through C Programming Language and C Graphics with Some additional features. The Logo programming includes the turtle as its cursor which could be moved or directed anywhere by giving instruction to the computer. Now, the turtle was used as a cursor on computer graphics screen where it is used to draw shapes, designs and pictures. Hence, helping the students to understand line by line geometry. Logo programming may provide opportunities for improvement of creativity and problem solving skill.

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### Index Terms

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