Abstract

Now a day’s watching video and playing online games through mobile devices are very trendy. Because of a huge interest of people in these devices they are available at affordable range in market. A various rich multimedia application is provided in this devices via a Mobile Cloud Computing (MCC) technique. In multimedia data the transmission of video and interactive video services such as video conferencing and online gaming is increasing in the
very popular way. By a use of Cloud Services in smart phone they are overcome the better User Experience in Sharing Mobile Videos and online gaming. In mobile network video sharing is done through wireless link. Video streaming has attracted lots research and development in mobile media communication. Mobile streaming allows consumers to watch video anywhere and anytime, and is becoming a more and more popular way to consume video content. On-demand, dynamic and easily accessible videos are provided through various video streaming technologies in cloud environment. Video streaming in Clouds still has a challengeable research issues how the contents are well-distributed in Inter-Clouds. This paper is analyzed and compares various video streaming techniques and there issues in mobile devices that share in cloud.

Refer
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**Index Terms**

Computer Science

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**Keywords**