

Dual Image Watermarking Algorithm with SVD-DWT and Edge Detection on Different Layers of Colored Image

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ABSTRACT

Digital image watermarking is an emerging copyright protection technology. This paper proposed a new robust digital image watermarking technique to protect the data. In this paper, Dual Watermarking Scheme based on DWT-SVD is presented to improve the robustness and protection. Both Discrete Wavelet Transform and Singular Value Decomposition have been used as a mathematical tool to embed watermark in the image. In this proposed technique, two watermarks are embedded on the different layers in the host image. Various techniques are proposed to hide the data but current technique shows robustness against various attacks.

Keywords

Watermarking, Discrete Wavelet Transform, Singular Value Decomposition, Edge Detection.

1. INTRODUCTION

The term 'digital watermarking' was first appeared in 1993, when Tirkel et al presented two watermarking techniques to hide the watermark data in the images. The digital watermarking is used to hide the proprietary information in multi-media by embedding an ownership data into given data. This ownership data is called watermark and the given data is called host data [1][2]. The watermark should be embedded into host data (image, audio or video) in such a way that it should not only be robust against common attack but also against malicious attacks. Watermarking algorithm mainly consists of an embedding and an extraction algorithm [3]. The watermarking can be defined as the process of embedding information in media files for authentication purpose which can be extracted later on. Watermarking helps to prove the rightful possession of the object. The watermark added can be either visible or invisible. The main issues in the watermarking scheme are that the watermark should not degrade the quality of image and should not be perceptual to human eye [4].

Broadly watermarking technique can be classified into two domains: Spatial domain and Transform domain. In spatial domain data is embedded directly by modifying pixel values of host image, while in transform domain data is embedded by modifying transform domain coefficients. Transform domain shows more robustness against various attacks so it is more preferred than spatial domain [3].

Nowadays, Singular Value Decomposition (SVD) is a new transform used for watermarking. Garauv bhatnagar et al. proposed a new semiblind reference watermarking scheme based on discrete wavelet transform and singular value

decomposition for copyright protection and authenticity which stands under various attacks [5]. Kapre et al. proposed robust image watermarking based on singular value decomposition and discrete wavelet transform which shows robustness against various geometrical attacks [6]. Praful et al. proposed DWT-SVD semi blind image watermarking high frequency band which is resistant against various attacks [7]. In this paper, a new robust digital watermarking technique is proposed.

In this paper, firstly edges of the original image are extracted to take it as the first watermark and another image is taken as the second watermark. Then these two watermarks are hidden on different layers of image with the help of DWT-SVD. This paper is organized as follows: section 2 introduces Singular Value Decomposition, Edge Detection, Discrete Wavelet Transform, section 3 describes the Proposed Method, section 4 explains the experimental results and section 5 & 6 give the conclusion and references.

2. TERMINOLOGY

2.1 Singular Value Decomposition

The Singular Value Decomposition is one of the most useful tools of linear algebra with several applications to multimedia. Applications including Image compression, Watermarking and other Signal Processing. Given a real matrix, $A (m,n)$; $1 \leq m \leq M$, $1 \leq n \leq N$, it can be decomposed into a product of three matrices given by equation (1)

$$A = USV^T \quad (1)$$

Where U and V are orthogonal matrices, $U^T V = I$, $V^T V = I$, and $S = \text{diag} (\lambda_1, \lambda_2, \dots, \lambda_r)$.

The diagonal entries of S are called the singular values of A , the columns of U are called the left singular vectors of A , and the columns of V are called the right singular vectors of A . This decomposition is known as the Singular Value Decomposition (SVD) of A , and can be written as shown in equation (2),

$$A = \lambda_1 U_1 V_1^T + \lambda_2 U_2 V_2^T + \dots + \lambda_r U_r V_r^T \quad (2)$$

Where r is the rank of matrix A . It is important to note that each singular value specifies the luminance of an image layer while the corresponding pair of singular vectors specifies the geometry of the image layer.

An important property of SVD based watermarking is that the largest of the modified singular values change very little for most types of attacks like transpose, flip, rotation, scaling and translation [8].

2.2 Edge Detection

Edge detection is one of the fundamental operations in computer vision with numerous approaches to it. In an historical paper, Marr and Hildreth introduced the theory of edge detection and described a method for determining the edges using the zero-crossings of the Laplacian of Gaussian of an image [9]. Haralick determined edges by fitting polynomial functions to local image intensities and finding the zero-crossings of the second directional derivative of the functions [10]. Canny determined edges by an optimization process and proposed an approximation to the optimal detector as the maxima of gradient magnitude of a Gaussian smoothed image [11]. Clark and Ulupinar and Medioni independently found a method to filter out false edges obtained by the Laplacian of Gaussian operator [12][13]. Bergholm introduced the concept of edge focusing and tracked edges from coarse to fine to mask weak and noisy edges [14].

Among the edge detection methods proposed so far, the Canny edge detector is the most rigorously defined operator and is widely used. The popularity of the Canny edge detector can be attributed to its optimality according to the three criteria of good detection, good localization, and single response to an edge. The Canny edge detector is widely used in computer vision to locate sharp intensity changes and to find object boundaries in an image. The Canny edge detector classifies a pixel as an edge if the gradient magnitude of the pixel is larger than those of pixels at both its sides in the direction of maximum intensity change [15].

2.3 Discrete Wavelet Transform

Wavelet domain is based on wavelet transformations. In wavelet domain which both time and frequency information are present. Wavelets are widely used in many fields because of their advantages like they offer simultaneous localization in time and frequency and they offer fast computation. DWT coefficient are divided into four components LL, LH, HL and HH. LL is component with low frequency band and LH, HL and HH components are high frequency band. HVS are sensitive to low frequency band, so the watermark is inserted into high frequency band as changes in this band is not visible[16].

The steps of using DWT are as following [17]:

- In this the original image is decomposed in various sub bands.
- DWT transformation, these sub bands can be decomposed to one, two or three level.
- The watermark is embedded in the sub band that is most suitable.
- After embedding watermark inverse transformation is performed and watermarked image is obtained. Fig 1. reveals the decomposition of 3-level DWT.

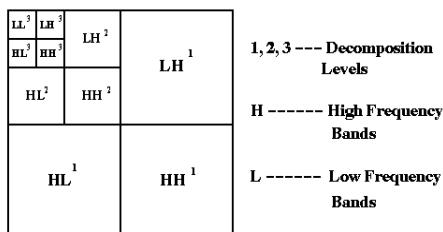


Fig 1: Decomposition of 3- level DWT

3. PROPOSED METHOD

A new method using edge detection and SVD-DWT based watermarking with edge detection is proposed which is robust under various attacks.

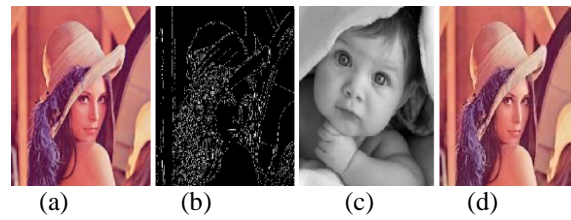


Fig 2 : (a) Original Image (b) Watermark1/Edge Image (c) Watermark2/ gray scale (d) Watermarked Image

3.1 Watermarking embedding process

The host color image has dimension of 512 x 512 pixels. The first watermark is edges of the host image and second watermark is grey scale image of size 512 x 512 pixels.

The embedding process is as follows:

1. Select the original host image .
2. Generate the edge image from the original image and treat it as 1st watermark.
3. Select the 2nd watermark .
4. Embed the 1st watermark on one layer of original color image using SVD and it will generate new SVD matrix.
5. Embed the 2nd watermark on another layer of original image using Discrete Wavelet transform.
6. Write and save the watermarked image which is generated from original host image in which two watermarks are hidden.

3.2 Watermarking extracting process

The extraction process is as follows:

1. Select the watermarked image.
2. Extract the 1st watermark from one layer of host image by using new svd matrix and extract it by subtracting it from original matrix.
3. Extract the 2nd watermark from another layer from host image using dwt .
4. Then select the original watermarks and compare them with the watermarks which are extracted.
5. Then calculate the different parameters required to compare them.
6. Watermarks can also be extracted in the same way if any attack is applied to the image.

With this algorithm the watermark can be embedded and extracted on the different layers of the host image.

4. EXPERIMENTAL RESULTS

The performance of proposed watermarking algorithm is explored using various experiments are calculated using different image such as Lena, Peppers , Cameraman of size 512 x 512.

For standard test 512 x 512 color images were used for studying the effects of imperceptibility and robustness of algorithm with scaling factor 0.1. The imperceptibility and robustness are the properties that are evaluated for the

proposed scheme. Imperceptibility means that the superficial quality of the original image should not be distorted even after presence of watermark image.

On the other hand, the robustness is the measure of the intentional and unintentional attacks. The Poisson signal-to-noise ratio (PSNR), mean square error (MSE) and Bit Error Rate (BER) is used to measure the quality between original image and watermarked image.

The proposed scheme was tested against various image processing attacks: Gaussian noise, histogram, rotation, salt and pepper, speckle noise, Poisson noise, median filter and Jpeg compression . Table 1 contains the PSNR, BER, Correlation Coefficient (CC) and MSE after embedding the watermark image. Table 2 & 3 shows the PSNR, BER, CC and MSE after extracting the watermark.

Table 1 - CC, PSNR, MSE and BER after embedding the watermark in different images:

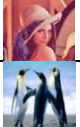
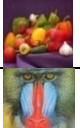


IMAGE		CC	PSNR	MSE	BER
Lena		0.9995	50.6503	0.5598	0.0197
Penguin		0.9998	50.7240	0.5504	0.0197
Peppers		0.9995	50.6565	0.5590	0.0197
Baboon		0.9994	50.6505	0.5598	0.0197

Table 2 - CC, PSNR ,MSE and BER after extracting watermark from different images with watermark 1:

Image	Watermark 1			
	CC1	PSNR1	MSE1	BER1
Lena	0.99901	87.0014	1.2970e-004	0.0115
Penguin	0.99899	87.2647	1.2207e-004	0.0115
Peppers	0.99881	87.1311	1.2589e-004	0.0115
Baboon	0.99892	83.6830	2.7847e-004	0.0119

Table 3 - CC, PSNR ,MSE and BER after extracting watermark from different images with watermark 2.

Image	Watermark 2			
	CC2	PSNR2	MSE2	BER2
Lena	0.995	36.6744	13.9842	0.0273
Penguin	0.97404	35.1146	20.0273	0.0285

Peppers	0.99234	36.3533	15.0575	0.0275
Baboon	0.99501	36.6732	13.9881	0.0273

4.1 Performance Evaluation

In order to check the similarity of the extract watermark and origin image, Correlation Coefficient (CC) is used to detect the original watermark and extracted watermark.

In [1] almost every attract could be analyzed and proposed the robust region- adaptive dual image watermarking technique. It was not to deal with transform image. Moreover, region was randomly selected to hide the watermarks in it which are in less size than the original image. In the proposed scheme, both the watermarks are of same size as the original image. It can be seen that the proposed method could attain high quality extraction of watermark.

For testing the images after various attacks, Lena image is subjected to attacks. Table 4 shows PSNR values after the extraction of watermarks when the image after applying various attacks. Fig.3 depicts the effect of attacks on the visual quality of the Lena image.

Table 4 Comparison of Extracting Watermark Performance under Various Attacks

Attack Method	Existing Method (Dacheng Xu et al.,2013)		Proposed method	
	First wmk	Second Wmk	First wmk	Second wmk
Salt & pepper noise	0.4573	0.8710	0.98679	0.98566
Gaussian noise	0.4271	0.4055	0.98628	0.57556
Rotate image 45	0.5227	0.4573	0.9868	0.31861
Histogram equalization	0.3896	0.4253	0.98578	0.086498
Median filter	0.7227	0.4060	0.80999	0.77287
Jpeg attack	1.0913	0.4197	0.88436	0.78767



(a)Salt &pepper noise (b)Gaussian Noise(c) Rotate Image 45



(d) Histogram equalization (e) Median Filter (f) Jpeg Attack

Fig 3 : Watermark Lena image with various attacks.

5. CONCLUSION

In this paper, edge detection and SVD-DWT is used for watermarking for the purpose of high authentication of original image and security of image. The proposed Dual image watermarking algorithm based on SVD-DWT and Edge detection has improved the robustness and imperceptibility. It could efficiently protect the both watermark information and original data. Experimental results showed that the proposed algorithm was more robust to various attacks. In the future work, we should improve the response of various attacks.

6. REFERENCES

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