

A Survey of Security Attacks, Defenses and Security Mechanisms in Wireless Sensor Network

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ABSTRACT

The main objective of the paper is to present different types of Security attacks, their effects and defense mechanisms in Wireless Sensor Network which is vulnerable to security attacks and threats due to its characteristics and limitations. Security attacks are identified and classified from different perspectives e.g. based on network layer in which the attack occurs, specifically network layer wise security features and the network security basics, based on attacker location, based on transmission of information, based on different protocol stack layers etc. and the different security measures that can be applied to defend against different attacks. This survey paper focuses on various aspects of different security attacks, their effects and defense mechanisms corresponding to each attack etc. So this paper helps researchers to have a very strong idea about the security issues, existing attacks and they can also use the ideas and concepts to build more secure wireless sensor network system in future. A direction can be obtained to develop new security mechanisms to protect new possible attacks along with existing ones.

Keywords

Wireless Sensors Network, security, structured, unstructured, CIA, active attack, passive attack, protocol stack.

1. INTRODUCTION

Micro-Electro-Mechanical Systems (MEMS) [1] technology supports the development of low cost smart sensors with limited processing and computing resources. Components of smart sensor nodes are one or more sensors, a processor, memory, a power supply, a radio, and an actuator. Battery is the main power source of a sensor node. A WSN consists of a number of sensor nodes.

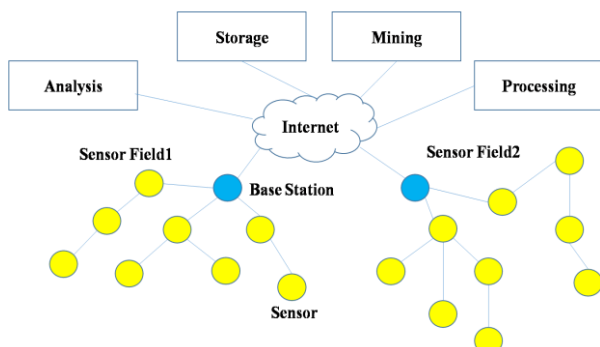


Fig 1: Architecture of WSN [2]

Not only a sensor node [2] collects data but also have additional functionality like in-network analysis, correlation and combination of its own sensor data and data that are coming from other sensor nodes. Many sensors cooperatively monitor large physical environments with help of a wireless

sensor network (WSN). Sensor nodes take part in communication with each other and with a base station (BS) with the help of their wireless radios and it allows them to spread their sensor data for the requirement of remote processing, visualization, analysis, and storage systems. For example, Figure 1 shows two sensor fields are observing two different geographic regions with connection to the Internet with the help of their base stations. WSN can be of two types- Structured and Unstructured. An Unstructured WSN is one that composed of a dense collection of sensor nodes. Sensor nodes may be implemented in an ad hoc manner into the field. This type of network [3] is homogeneous in nature with respect to node type without physical hierarchy that means that they are physically and architecturally equal. In a Structured WSN, all or some of the sensor nodes are implemented in a pre-planned manner. The advantage of a Structured network is that fewer nodes can be implemented with lower network maintenance and management cost.

2. GOALS OF NETWORK SECURITY

Computer and network security [2] is composed of all policies, mechanisms, and services that require a computer system or network protecting unauthorized access or unintended uses. Most security mechanisms must provide three well-known services that are in the CIA security model. They are confidentiality, integrity, and availability.

2.1 Primary Goals

Confidentiality-Security mechanisms ensure that only the intended receiver can interpret a message correctly and that unauthorized access and usage is prevented.

Integrity: Security mechanisms must restrict modification of a message being propagate from the sender to the receiver.

Availability: Security mechanisms must conform that a system or network and its applications are able to do their tasks at any time without interruption.

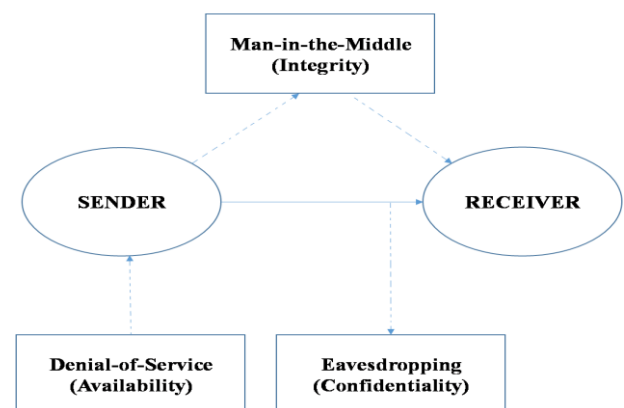


Fig 2: CIA model and attacks [2]

2.2 Secondary Goals [4]

2.2.1 Data Freshness

Data freshness identifies that the data is recent and no old packets have been replayed. There are two types of data freshness: Weak Freshness, which is applicable for sensor measurements, gives partial message ordering without any delay information and Strong Freshness which is implemented in time synchronization in the network, gives total message ordering and delay estimation.

2.2.2 Self-Organization

In a wireless sensor network, the sensor nodes are implemented randomly without any fixed infrastructure. So, self-organizing capability is must for sensor nodes so that they can organize according to the environment and situation adaptively.

2.2.3 Time Synchronization

Most sensor network applications depend on some form of time synchronization. Sensors can compute the end-to-end delay of a packet, at the time of travelling a packet between two pairwise sensors.

2.2.4 Secure Organization

The utility of a sensor network depends on its ability to accurately and automatically locate each sensor in the network.

3. CHALLENGES OF SECURITY IN WIRELESS SENSOR NETWORKS

WSNs possesses a variety of unique challenges [2] that must be considered for the security concerns that may be present in sensor network applications.

3.1 Resource constraints

Security mechanisms i.e. traditional with high overheads are not suitable for resource-constrained WSNs.

3.2 Lack of central control

It is often infeasible to have a central point of control in sensor networks, for example, because of their large scale network size, resource constraints, and network dynamics.

3.3 Remote location

The first line of defense against security attacks is to provide only controlled physical access to a sensor node.

3.4 Error-prone communication

There are a variety of reasons including channel errors, routing failures, and collisions that causes lost or corrupted packets.

4. SECURITY ATTACKS IN SENSOR NETWORKS

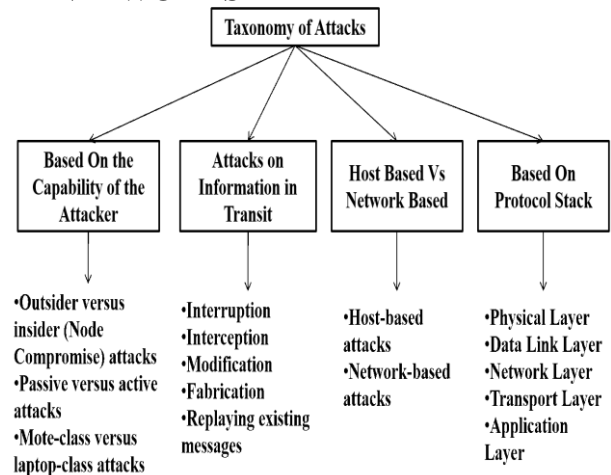


Fig 3: Taxonomy of attacks [5]

4.1 Based on the capability of the attacker

4.1.1 Outsider vs. Insider attack [4]

In an outsider attack, a malicious node harms the WSN without being part of it. In contrast, in an insider attack the malicious node harms the WSN as (authorized) participant of the WSN. The following section shows different types of active and passive attacks [4] [6] [7] [8] [9] [10].



Fig 3: Active and passive attacks

4.1.2 Active attacks [11]

The unauthorized attacker monitors, listens to and modifies the data stream in the packet exchange within the network including routing attacks, eavesdropping and creation of a false stream etc. Active Attacker [12] does operations, such as

addition of faulty data into the WSN, impersonating, modification of packets. Examples of Active attacks:

Routing attacks: The network layer attacks are also known as routing attacks. The following are the attacks that happen while routing the messages.

Spoofed and Altered or Replayed Routing Information: To make disturbance to the traffic, an adversary may alter, spoof or replay routing information in the network.

Selective Forwarding: The malicious nodes forward selectively only certain messages and simply discard others.

Sybil Attacks: The Sybil Attacks target the fault tolerant schemes like multipath routing, topology maintenance and distributed storage.

Wormhole Attacks: An attacker collects packets of data at one particular location in the network, transfers them to some other location and then resends them into the network.

HELLO flood attacks: A malicious node sends or re-plays the routing protocol HELLO packets from one node to another with abnormally high transmission power.

Sinkhole Attack: Traffic from a particular region is attracted by the adversary. The adversary may advertise a false optimal path with sufficient available power and bandwidth. There are two types of attackers may launch sinkhole attack [13]. They are known as malicious insider and resourceful outsider. Malicious insider, the attacker uses a node to launch the attack advertising a route to deceive neighbors. Resourceful outsider, the laptop-class adversary announce a single-hop route from its neighbors to BS and the neighbors are convinced by the route and forward all traffic through it.

Black-hole Attack: A malicious node advertises the wrong paths as good paths to the destination node during the path finding process. In a black hole attack, the adversary receives but does not forward all the received messages. Location plays an important role influencing the network, when adversary is nearer to BS, all traffic to BS, may go through the adversary. If the attacking node location is at edge of the WSN, there is a possibility of very few sensor nodes may communicate with each other. As a result, the harm can be very limited.

Acknowledgement Spoofing: The acknowledgements of overheard packets can be spoofed by an adversary for particular nodes for providing false information to the neighboring nodes. In this type of attack [14], node C wants to send data to node D where node D is not alive. At link layer, suppose a malicious node N eavesdrop the message and give acknowledgement falsely to node C. According to the acknowledgement that is spoofed, node C sends its messages through node N to the base station. Now node N can drop packets or can modify the packet's content.

Misdirection: A malicious node sends the packets in the wrong direction from that point the destination is not reachable. Throughput and network life time are reduced and the delay [15] is increased by the effect of this attack.

Internet Smurf Attack: The attacker may falsify the network and the address of victim and broadcasts multiple messages in the network. This may flood a victim intentionally with hundreds of responses for every request.

Homing: To achieve DoS an attacker detects traffic pattern and target nodes with special responsibilities, such as cluster

heads or cryptographic key managers by destroying these key network nodes.

Denial of service attacks: This attack is posed by malicious action of some nodes or sudden failure of the nodes in the sensor networks.

Node Subversion: A normal node capture is done by some attacker node and the attacker may disclose its security information like cryptographic keys and thus affects the whole security mechanism of the WSN.

Node Outage-As in node outage problem, when a cluster head stops its function, then the WSN protocols must be robust enough to handle this by using some other routes that are suitable.

Physical Attacks: WSN is implemented in an open environment so they are easily vulnerable to several types of physical attacks i.e. physical node destruction causes a threat.

Node Replication Attacks: A malicious node is added by attacker in the sensor network with same node-id as of a normal sensor node.

Passive Information Gathering: If sensor node is not encrypted, information can be collected by any opponent with powerful resources from the sensor networks.

False Node: In this situation, a false node is added by an attacker injecting malicious data in the network.

4.1.3 Passive attacks [11]

The monitoring and eavesdropping on the packet exchange by unauthorized attackers within a WSN are known as passive attack. Passive attacker [12] as a normal node may do several functions like collects information from the WSN and unauthorized attackers monitor and eavesdroppers from communication channel. Examples of Passive attacks:

Attacks against Privacy- Passive Attacks are also called as attacks against privacy.

Monitor and Eavesdropping: With the help of snooping to the data, the adversary could easily find the communication contents.

Traffic Analysis: If the encrypted message which is transferred then also there is risk of malicious harm.

Camouflage Adversaries: Intruder injects their node or compromises the nodes to hide and it can copy as a normal node to attract the packets.

4.1.4 Laptop-class vs. Mote-class attack [16]

It is an attack against a WSN that is implemented from a mote, i.e. the attacking device is of same type of hardware as the sensor nodes that should be attacked. In contrast, in a laptop-class attack, the adversary utilizes a device which is superior to the sensor nodes that should be attacked in terms of computational power and transmission power.

4.2 Attacks on information in transit

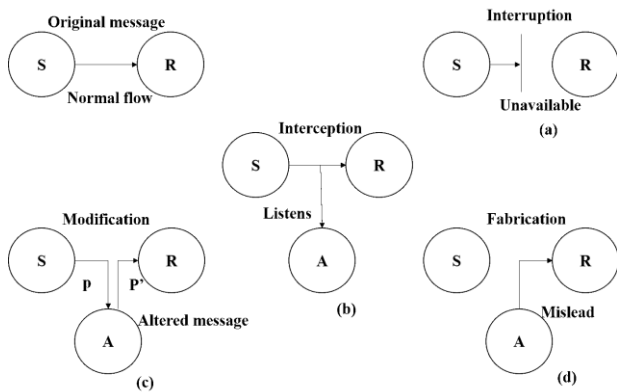


Fig 5: a. Interruption, b. Interception, c. Modification, d. Fabrication [17]

4.2.1 Interruption

It is an attack [17] on the availability of the network, for example physical nodes capturing, corruption of message, malicious code insertion etc. The main purpose [4] is to launch denial-of-service (DoS) attacks.

4.2.2 Interception

It is an attack [17] on confidentiality. An adversary can compromise the sensor network to get unauthorized access to sensor node or data stored within it. The main purpose [4] is to eavesdrop on the information carried in the messages.

4.2.3 Modification

It means [17] that a party without any authorization, not only accesses the data but tampers the data. This threatens message integrity. The main [4] purpose is to create confusion or mislead the parties involved in the communication protocol. This is usually aimed at the network layer and the application layer.

4.2.4 Fabrication

It is an attack on authentication [17]. This [5] gives threats to message authenticity.

4.3 Host based vs. network based attacks

4.3.1 Host based attacks

It is further divided into three categories [5]: User compromise: The users of a WSN are compromised e.g. the users are forced revealing information such as passwords or keys about the sensor nodes.

Hardware compromise: This is associated with tampering of the hardware to extract the program code, data and keys stored within a sensor node.

Software compromise: This helps in breaking the software running on the sensor nodes. The operating system and/or the

applications running in a sensor node are exposed to popular exploits such as buffer overflows.

4.3.2 Network based attacks

It has two orthogonal perspectives [5]: layer-specific compromises, and protocol-specific compromises. This includes all the attacks on information at the time of transmission. Network-based denial-of-service [18] attacks are one of the easiest types of attacks. Mainly DoS attacks try to send huge amount of false packets in the network.

Ping of death: Oversized ICMP datagram's (encapsulated in IP packets) is sent to the victim node by the ping of death attack. The Ping command using the ICMP echo request and echo reply messages and it is commonly used to check if the remote host is alive.

Teardrop attack: Data [19] is divided into smaller fragments i.e. data packets in the source system and reassembled at

destination system. In this type of attack, the target systems fails to reassemble the data packets, due to the overlapping value of the OFFSET field in the TCP header part of the data

packets sent by attacker and the target system crashes, hangs or reboot.

SYN - flood attack: In SYN flooding attack, several SYN packets that are consist of invalid source IP address, are sent to the target host. When these SYN packets are received by the target system, it make a try to respond to each system with the help of a SYN/ACK packet but as all the source IP addresses are invalid the target system enters into wait state for ACK message to receive from the source.

UDP - flood attack: There are two UDP services: echo and chargen. Echo is defined as which echos back any character received a. The chargen is defined as which generates character were used in the past for network testing.

Land attack: In land attack, unlike SYN attack, which includes an invalid IP address, the SYN packet includes the IP address of the target system itself creating infinite loop which causes the victim system to hang and crash.

Smurf attack: It Broadcasts ICMP packets containing victim's spoofed source IP and causes all hosts on the network to reply to the ICMP request, results significant traffic to the victim's node.

4.4 Based on protocol stack

The following table [15] [20] [21] [22] [23] [24] [25] [26] [27] [28] [29] [30] [31] [32] [33] [34] [35] [36] [37] [38] [39] [40] [41] [42] [43] [44] [45] gives a detailed description of different types of attacks in different layers of the protocol stack along with corresponding defense mechanisms to have a complete understanding of security attacks and their preventions.

Table 1: Attacks in Different Layers and Defense Mechanism

	Attacks	Defense	Defense Mechanism
Physical Layer	Denial of Service	Priority Messages	At the time of intermittent jamming, it is sent by the node to the base station for reporting the attack occurrence.
	Tampering	Tamper Proofing	Vaporize memory contents to prevent information leakage.
		Hiding nodes	Hide the sensor nodes into some other objects.
	Jamming	Spread-spectrum	FHSS is responsible for transmitting radio signals by switching a carrier rapidly among many frequency channels with a pseudorandom sequence known to both transmitter and receiver. In DSSS multiple bits are used to represent original signal with spreading code.
		Mode change	If sensor nodes use wireless or infrared communication modes, they can change the mode of communication.
		Priority messages	At the time of intermittent jamming, it is sent by the node to the base station for reporting the attack occurrence.
		Lower duty cycle	Sensor nodes switch to lower duty cycle and conserve as much as power possible.
Region mapping	The jammed regions are estimated and groups are created with jammed nodes by jammed area mapping technique. If sensor nodes detect strong jamming signals in the current channel, they will change the working channel.		
Radio Interference	Symmetric key algorithm	Time interval delays the disclosure of keys.	
Data link Layer	Jamming Collision	Error Correcting Codes	It corrects some error bits during at time of transmission.
	Traffic manipulation	Misbehaviour detection techniques- <ul style="list-style-type: none"> • Back-off value • watchdog 	Receiver introduces some penalty to the next back-off value of the sender, if the sender's misbehaviour is found for manipulation of back-off values. Watchdog is used on every node to check whether neighbours of a node either forwarding all packets or not.
	Exhaustion	Rate limitation	It helps to ignore excessive requests and prevent drainage of energy of repeated transmission.
	Unfairness	Small frames	Any node occupy the channel for a small time duration
	Interrogation	Anti-replay protection	When packet arrives, sequence numbers are traced.
	Denial of sleep	Anti-replay protection Broadcast attack protection	When packet arrives, sequence numbers are traced. It measures the ratio of legitimate to malicious traffic with the percentage of time that the device is able to sleep.
	Sybil attack	Authentication	To remove Sybil nodes, each and every node in the sensor network must be authenticated as genuine and legitimate node.
	Sinkhole	Identity certificates	Server assigns a certificate for each node which combines node's identity with the unique information. To prove its identity node has to present its certificate
	Wormhole attack	Packet leash	Leash is the information that restricts the maximum transmission distance of a packet. It helps receiver to detect the packet travelling more distance than leash.

Network Layer		Authorization	Routing information is exchanged only by authorized nodes.
	Spoofed routing information & selective forwarding	Egress filtering Monitoring	It is confirmed by this outbound filter that assigned and allocated IP address leaves the network. For proper routing behaviour detection, nodes also monitor their neighbours.
	Hello Flood	Authentication Packet leashes by using geographic and temporal information	An identity verification protocol using trust based station is used to authenticate each node with its neighbours. Alarm will be raised at the time when attacker tries to be neighbour of huge number of nodes. Geographical leash confirms certain distance for receiving packets between sender and receiver. Temporal leash restricts the travel distance of a packet with the help of an upper bound to the packet's life time.
	Ack. flooding	Bi-directional link verification	It confirms that a link is used equally for both direction
	Byzantine Attack	Secure network coding	It combines all-or-nothing transform with polynomial hash function.
Transport Layer	Resynchronization	Packet Authentication	Include control fields communicated between the sensor nodes
	Session hijacking	Session binding proxy	It takes SSL/TLS session-aware authentication and reverses proxy. If a client having a session ID originally and it sends requests to the proxy, then the proxy relays the requests to the back end application server.
	Flooding	Client puzzles	Limit the no of connections from a specific node
Application Layer	Overwhelming sensors	Sensor tuning	Specifically desired stimulus such as vehicular movement triggers them as opposed to any movement.
	Clone attack	Unique pair-wise keys	Support secure peer-to-peer communication between neighbours

5. SECURITY MECHANISM

The main motive [46] behind the security mechanisms is to detect, prevent and recover from the security attacks and also provides a pseudo idea to protect from different kind of security attacks.

5.1 Low level security mechanism

5.1.1 Key establishment and trust setup

The establishment [46] of cryptographic keys is the primary requirement to setting up the sensor network. Key-establishment [47] techniques need to scale to networks with hundreds or thousands of nodes. The disadvantage of this mechanism [46] is that the attacker may compromise the sensor nodes and most of them could be rebuild the complete key pool and easily break the security scheme. Prior knowledge of nodes and secure node-to-node communication are needed for good key distribution or establishment and management schemes [48].

5.1.2 Secrecy and authentication

Most of the sensor network [47] applications require protection against eavesdropping, injection and modification of packets. Base station as third party authenticates all the sensor nodes of the network [49]. There are also techniques like multicast or broadcast authentication, clustering method exist. Cryptography is the standard defense.

5.1.3 Privacy

Like other traditional networks, the sensor networks have also force privacy concerns [47]. Initially the sensor networks [46]

are deployed for legitimate purpose might subsequently be used in unanticipated ways. The main privacy problem [50], in reality much information from sensor networks could be gathered using direct site surveillance.

Robustness to communication denial of service
An adversary [47] attempts to disrupt the network's operation broadcasting a signal that is a high energy signal.

5.1.4 Secure routing

Routing and data forwarding [47], is a crucial service for enabling communication in sensor networks. Adversaries [51] can severely limit the availability of the resources wireless sensor network by DoS attacks.

5.1.5 Resilience to node capture

In Resiliency against [47] node capture, in most of the applications, sensor nodes are to be deployed on different locations that are easily accessible to the attackers. Attacker can capture the sensor node to extract secrets of the cryptographic, modify their programs and may replace them with malicious nodes under the control of the attacker. Algorithmic [51] solutions to the problem of node capture are preferable. Tamper-resistant packaging may be a defense but it is expensive.

5.2 High level security mechanism

5.2.1 Secure group management

Data aggregation and analysis [28] can be performed by groups of nodes in wireless sensor networks and secure protocols for group management are required, securely

admitting new group members and supporting secure group communication.

5.2.2 Secure data aggregation

To avoid overwhelming amounts of traffic, the sensed values [47] must be aggregated back to the base station. As for example the system may calculate the average the temperature of a geographic region. With the help of removing redundant data, data aggregation [52] can greatly help to reduce energy consumption. In general [53], when designing a secure data aggregation protocol, the primary objective is to devise a secure aggregation function that computes the data aggregates securely and the secondary objective is to ensure that other than the sink and the sources, intermediate nodes should not have any knowledge of the raw data or the aggregation result.

5.2.3 Intrusion detection

Intrusion detection [47] as it applies to detecting attacks on the sensor network itself. Wireless sensor networks are vulnerable to many forms of intrusion.

6. CONCLUSION

Most of the attacks with different aspects and their effects and defense mechanisms that exist in wireless sensor network are represented in this paper. Security Attacks are categorized based on different network layers at which the attack takes place. Some of security attacks are common in different layers of protocol stack but defense mechanisms may not always be same. The defense mechanisms are explained clearly for different layers. The study of various defense mechanisms is very much important for future research study of several security attacks. This paper of survey may help researchers to explore new and unknown types of security attacks with the help of the knowledge about existing attacks. It may also guide to develop new security schemes for wireless sensor network.

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