

Computation of Shortest Path in a Fuzzy Network: Case Study with Rajasthan Roadways Network

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ABSTRACT

This paper propose a shortest path problem with fuzzy parameters in the domain of Operations Research which is based on Bellman Dynamic Programming algorithm. Attention has been paid to the study of fuzzy network with topological ordering.. Here we discuss the shortest path problem from a specified vertex to all other vertices in a network. For illustration a real life example has been considered from Rajasthan State Roadways Transport Network.

General Terms : Shortest Path

Keywords : Shortest path, Weighted graph, Triangular fuzzy number, Bellman dynamic programming..

1. INTRODUCTION

The shortest path problem (SPPP) is one of the most fundamental and well-known combinatorial optimization problems that appears in many applications as a sub-problem. The lengths of arcs in the network represents travelling time, cost, distance or other variables. In real life applications, these arc lengths could be uncertain and to determine the exact value of these arc lengths is very difficult or sometimes difficult for decision maker. In such a situation fuzzy shortest path problem (FSPP) seems to be more realistic, where the arc lengths are characterized by fuzzy numbers. While determining a shortest path in such a fuzzy environment we required ranking of fuzzy numbers [1,2,3]. In 1980 Dubois and Prade [4] first introduce fuzzy shortest path problem.. Okada and Soper [5] developed an algorithm based on multiple labeling approach which is useful to generate number of non-dominated paths. Applying fuzzy min concept they have introduced an order relation between fuzzy numbers. Applying extension principle Klein [6], has given an algorithm which results dominated path on a acyclic network.

In this paper attention has been paid to the study of determination of shortest path in a Fuzzy network by applying dynamic programming approach. The main

objective of this paper is to determine the shortest path from a source to a destination in a network where the edge weights are uncertain. Bellman dynamic programming technique is applied to determine the shortest path and where the edge weights are characterized by triangular fuzzy numbers. For comparison of fuzzy numbers fuzzy ranking technique has been adopted as discussed by Yao and Wu [1].

2. DEFINITIONS AND PRELEMINARIES

In this section, some definition and preliminaries concerning the fuzzy shortest path problems and ranking method are introduced.

Let $X = \{x\}$ be a universe, i.e. the set of all possible (feasible, relevant) elements to be considered. Then a fuzzy set (or a fuzzy subset) A in X is defined as a set of ordered pairs $A = \{(x, \mu_A(x))/x \in X\}$ and

$\mu_A : X \rightarrow [0,1]$ is the membership function

and $\mu_A(x)$ is the membership grade or degree of association of x in A ., where 0 value indicates non belongingness and 1 indicates full belongingness.

Definition 1: The triangular fuzzy number A denoted by $A = (a, b, c)$, is a fuzzy set defined on R with the membership function defined as

$$\begin{aligned} \mu_A(x) &= 0, \quad x < a \\ &= (x-a)/(b-a), \quad a \leq x \leq b \\ &= (c-x)/(c-b), \quad b \leq x \leq c \\ &= 0, \quad x > c \end{aligned}$$

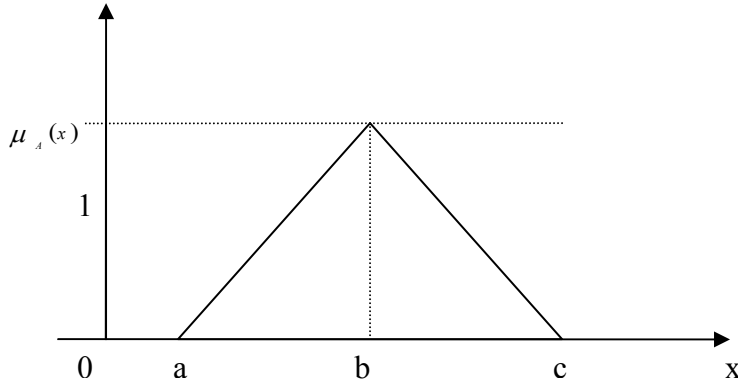


Fig. 1. Traingular fuzzy number

Definition 2: For each $\tilde{d} = (a, b, c) \in F$ the signed distance of \tilde{d} measured from 0 is defined by $d(\tilde{d}, 0) = \frac{1}{4}(2b + a + c)$.

Property 1: Let $\tilde{A} = (a, b, c)$ and $\tilde{B} = (p, q, r) \in F$ then we obtain the binary operation $d(\tilde{A} \oplus \tilde{B}, 0) = d(\tilde{A}, 0) + d(\tilde{B}, 0)$.

Definition 3: Let $\tilde{A} = (a, b, c)$ and $\tilde{B} = (p, q, r) \in F$. The ranking of fuzzy number F are defined by

$$\tilde{A} < \tilde{B} \text{ iff } d(\tilde{A}, 0) < d(\tilde{B}, 0)$$

$$\tilde{A} \approx \tilde{B} \text{ iff } d(\tilde{A}, 0) = d(\tilde{B}, 0)$$

Example:1

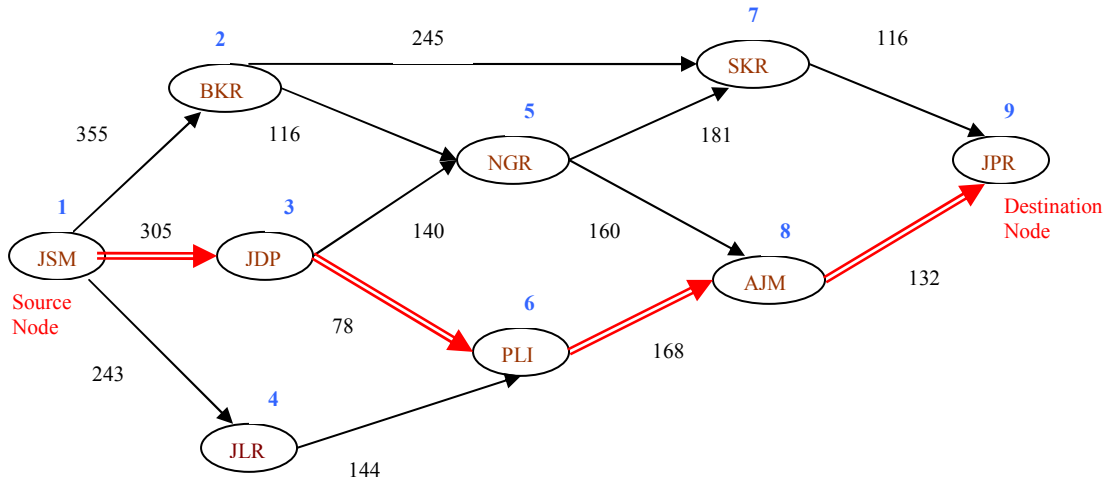


Fig.2. The Distance Network

Name of the cities with city codes which we are going to use in our Network.

Node No	Name of City	City Code	Node No	Name of City	City Code
1	JAISALMER	JSM	6	PALI	PLI
2	BIKANER JODHPUR	BKR	7	SIKAR	SKR
3	JALORE	JDP	8	AJMER	AJM

4	NAGPUR	JLR		9	JAIPUR	JPR
5		NGR				

3. BELLMAN DYNAMIC PROGRAMMING FORMULATION FOR SHORTEST PATH

According to Bellman's equation, a DP formulation for the shortest path problem can be given as follows: Given a network with an acyclic directed graph $G = (V, E)$ with n vertices numbered from 1 to n such that 1 is the source and n is the destination.

Then we have

$$f(n) = 0$$

$$f(i) = \min_{i < j} \{d_{ij} + f(j) \mid \langle i, j \rangle \in E\}$$

(1)

Here d_{ij} is the weight of the directed edge $\langle i, j \rangle$, and $f(i)$ is the length of the shortest path from vertex i to vertex n .

From fig2 and equation (1), the solution of DP can be derived as follows:

$$f(9) = 0, \quad f(8) = \min_{8 < j} \{d_{8j} + f(j) \mid \langle 8, j \rangle \in E\} = d_{89} = 132,$$

$$f(7) = \min_{7 < j} \{d_{7j} + f(j) \mid \langle 7, j \rangle \in E\} = d_{79} = 116,$$

$$f(6) = \min_{6 < j} \{d_{6j} + f(j) \mid \langle 6, j \rangle \in E\} = d_{68} + d_{89} = 300,$$

$$f(5) = \min \{d_{57} + f(7), d_{58} + f(8)\} = \min\{181+116, 160+132\} = 292$$

Using the same process we have $f(4) = 444$,

$$f(3) = 378, \quad f(2) = 361. \text{ finally, } j = 1; \text{ see the row I =}$$

1. Since there are three entries, $f(1) = \min$

$$\{d_{12} + f(2), d_{13} + f(3), d_{14} + f(4)\} =$$

$$\min\{355+361, 305+378, 243+444\} = 683. \text{ in summary, the shortest path obtained from}$$

$= d_{13} + f(3) = d_{13} + d_{36} + f(6) = d_{13} + d_{36} +$

$$d_{68} + f(8) = d_{13} + d_{36} + d_{68} + d_{89} \text{ is } 1, 3, 6, 8, 9$$

with length 683.

4. COMPUTATION OF SHORTEST-PATH IN FUZZY NETWORK

In this problem we consider is that the edge weight in the network denoted by d_{ij} and the edge weight should be expressed using fuzzy linguistics, and also this used in triangular fuzzy number.

$$\tilde{d}_{ij} = (d_{ij} - \delta_{ij1}, d_{ij}, d_{ij} + \delta_{ij2}),$$

Where $0 < \delta_{ij1} < d_{ij}$, $\delta_{ij2} > 0$ Since δ_{ij1} and

δ_{ij2} should be determined by the DM.

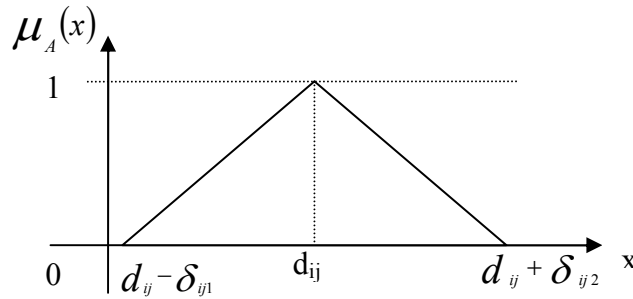


Fig. 3. The fuzzy number

From the above definition of sign distance, we obtain

$$d(\tilde{d}_{ij}, 0) = d_{ij} + \frac{1}{4} \delta_{ij} = d_{ij}^{\circ}$$

(1a)

where $\delta_{ij} = \delta_{ij2} - \delta_{ij1}$. This is the signed distance of \tilde{d}_{ij} measured from 0. since

$$d_{ij}^{\circ} = d(\tilde{d}_{ij}, 0) = \frac{1}{4} [4d_{ij} + \delta_{ij2} - \delta_{ij1}] =$$

$$d_{ij} + \frac{1}{4} (\delta_{ij2} - \delta_{ij1}) > 0, \text{ we conclude that}$$

$d(\tilde{d}_{ij}, 0)$ is a positive distance measured from 0 to

\tilde{d}_{ij} and d_{ij}° is also a positive number measured

from 0. if $\delta_{ij1} = \delta_{ij2}$, then we obtain

$$d_{ij}^{\circ} = d_{ij}. \text{ Thus the fuzzy problem becomes crisp.}$$

We call $d_{ij}^* = d_{ij} + \frac{1}{4} \delta_{ij}$ an estimate of the edge

weight $\langle i, j \rangle$ in the fuzzy sense.

Because there are finite path from node 1 to mode n in a network, there must exit a path

$$P = \langle i, i_1, i_2, \dots, i_{m(i)}, n \rangle \text{ for } f(i) =$$

$d_{i i_1} + d_{i i_2} + \dots + d_{i_{m(i)} n}$. Note that $f(i)$ is the length of the shortest path from i to vertex n . We then derive inequalities from $f(i)$ as

$$d_{i i_1} + d_{i i_2} + \dots + d_{i_{m(i)} n} \leq d_{i k_1} + d_{k_1 k_2} + \dots + d_{k_{p(k)} n} \quad (2)$$

Where at least one equal sign holds for all possible paths, $P = \langle i, k_1, k_2, \dots, k_{p(k)}, n \rangle$, from vertex i to vertex n . in summary, this is

$$f(i) = \min \left\{ d_{i k_1} + d_{k_1 k_2} + \dots + d_{k_{p(k)} n} \mid \text{for } P = \langle i, k_1, k_2, \dots, k_{p(k)}, n \rangle \right\}$$

The DM should choose appropriate values for parameters to satisfy

$$\delta_{i i_1} + \delta_{i i_2} + \dots + \delta_{i_{m(i)} n} \leq \delta_{i k_1} + \delta_{k_1 k_2} + \dots + \delta_{k_{p(k)} n} \quad (3)$$

Adding one quarter of (3) and (4), we obtain

$$d(\tilde{d}_{i i_1} \oplus \tilde{d}_{i i_2} \oplus \dots \oplus \tilde{d}_{i_{m(i)} n}) \leq d(\tilde{d}_{i k_1} \oplus \tilde{d}_{k_1 k_2} \oplus \dots \oplus \tilde{d}_{k_{p(k)} n}) \quad (4)$$

Where at least one equal sign holds. we see that (4) is equivalent to

$$\tilde{d}_{i i_1} \oplus \tilde{d}_{i i_2} \oplus \dots \oplus \tilde{d}_{i_{m(i)} n} \leq \tilde{d}_{i k_1} \oplus \tilde{d}_{k_1 k_2} \oplus \dots \oplus \tilde{d}_{k_{p(k)} n} \quad (5)$$

Where at least one \approx holds for all possible paths from vertex i to vertex n . Obviously, (5) is obtained from fuzzifying (2) and taking (3) as a fuzzified condition. Note that

There with the given ranking definition we can write

$$\begin{aligned} & d\left(\tilde{d}_{i i_1} \oplus \tilde{d}_{i i_2} \oplus \dots \oplus \tilde{d}_{i_{m(i)} n}, 0\right) = \\ & d\left(\tilde{d}_{i i_1}, 0\right) + d\left(\tilde{d}_{i i_2}, 0\right) + \dots + d\left(\tilde{d}_{i_{m(i)} n}, 0\right) \\ & = d_{i i_1}^\circ + d_{i i_2}^\circ + \dots + d_{i_{m(i)} n}^\circ. \end{aligned}$$

similarly, we obtain

$$\begin{aligned} & d\left(\tilde{d}_{i k_1} \oplus \tilde{d}_{k_1 k_2} \oplus \dots \oplus \tilde{d}_{k_{p(k)} n}, 0\right) = d_{i k_1}^\circ \\ & + d_{k_1 k_2}^\circ + \dots + d_{k_{p(k)} n}^\circ \end{aligned} \quad (6)$$

Then from (1a), (5) and (6), we derive the following inequalities:

$$\begin{aligned} & d_{i i_1}^\circ + d_{i i_2}^\circ + \dots + d_{i_{m(i)} n}^\circ \\ & \leq d_{i k_1}^\circ + d_{k_1 k_2}^\circ + \dots + d_{k_{p(k)} n}^\circ \end{aligned} \quad (7)$$

Where at least one equal sign holds for all possible paths from vertex i to vertex n . Let $f^\circ(i)$ be the length of the shortest path from vertex i to vertex n in network $G(V, E)$ with $\{d_{ij}^\circ \mid \langle i, j \rangle \in E\}$.

Therefore from (7), we get

$$\begin{aligned} & f^\circ(i) = d_{i i_1}^\circ + d_{i i_2}^\circ + \dots + d_{i_{m(i)} n}^\circ. \text{ similarly, we} \\ & \text{obtain } f^\circ(j) = d_{j j_1}^\circ + d_{j j_2}^\circ + \dots + d_{j_{m(j)} n}^\circ \end{aligned} \quad (8)$$

We rewrite (1) as follows: for any fixed i , $f(i) \leq d_{ij} + f(j), \forall i < j, \langle i, j \rangle \in E$,

Where at least one equal sign holds. Then

$$d_{i i_1} + d_{i i_2} + \dots + d_{i_{m(i)} n} \leq d_{ij} + d_{j j_1} + d_{j j_2} + \dots + d_{j_{m(j)} n}, \forall \langle i, j \rangle \in E \quad (9)$$

Where at least one equal sign holds. The DM should choose appropriate values for parameters to satisfy

$$\delta_{i i_1} + \delta_{i i_2} + \dots + \delta_{i_{m(i)} n} \leq \delta_j + \delta_{j j_1} + \delta_{j j_2} + \dots + \delta_{j_{m(j)} n}, \forall \langle i, j \rangle \in E \quad (10)$$

where at least one equal sign holds. from (9) and (10), we obtain

$$\begin{aligned} & \tilde{d}_{i i_1} \oplus \tilde{d}_{i i_2} \oplus \dots \oplus \tilde{d}_{i_{m(i)} n} \leq \tilde{d}_{ij} \oplus \tilde{d}_{j j_1} \oplus \dots \oplus \tilde{d}_{j_{m(j)} n}, \\ & \forall i < j, \langle i, j \rangle \in E, \end{aligned} \quad (11)$$

Where at least one \approx holds. From definition we can write

$$\begin{aligned} & d_{i i_1}^\circ + d_{i i_2}^\circ + \dots + d_{i_{m(i)} n}^\circ \leq d_{j j_1}^\circ + d_{j j_2}^\circ + \dots + \\ & d_{j_{m(j)} n}^\circ, \forall i < j, \langle i, j \rangle \in E \end{aligned} \quad (12)$$

Where at least one equal sign holds.

From (8) and (12), the DP recursion of the first type of shortest-path problem in the fuzzy sense can be given by $f^\circ(i) = \min_{i < j} \{d_{ij}^\circ + f^\circ(j) \mid \langle i, j \rangle \in E\}$,

and $f^\circ(n) = 0$.

Now consider the fuzzy case. We look for inequalities that satisfy (10).

When $i=1$,

$$d_{13} + f(3) < d_{12} + f(2),$$

$$\text{i.e., } d_{13} + d_{36} + d_{68} + d_{89} < d_{12} + d_{27} + d_{79},$$

$$\text{or } d_{13} + f(3) < d_{14} + f(4), \text{ i.e.}$$

$$d_{13} + d_{36} + d_{68} + d_{89} <$$

$$d_{14} + d_{46} + d_{68} + d_{89},$$

or $d_{14} + f(4) < d_{12} + f(2)$, i.e.
 $d_{14} + d_{46} + d_{68} + d_{89} < d_{12} + d_{27} + d_{79}$

When i= 2,

$$d_{27} + f(7) < d_{25} + f(5), \text{i.e.}$$

$$d_{27} + d_{79} < d_{25} + d_{58} + d_{89},$$

When i = 3,

$$d_{36} + f(6) < d_{35} + f(5), \text{i.e.}$$

$$d_{36} + d_{68} + d_{89} < d_{35} + d_{58} + d_{89},$$

When i = 5,

$$d_{58} + f(8) < d_{57} + f(7), \text{i.e.}$$

$$d_{58} + d_{89} < d_{57} + d_{79}.$$

Then, the parameters of (10) based on the above inequalities are derived as

$$\delta_{13} + \delta_{36} + \delta_{68} + \delta_{89} < \delta_{12} + \delta_{27} + \delta_{79},$$

$$\delta_{13} + \delta_{36} + \delta_{68} + \delta_{89} <$$

$$\delta_{14} + \delta_{46} + \delta_{68} + \delta_{89},$$

$$\delta_{14} + \delta_{46} + \delta_{68} + \delta_{89} < \delta_{12} + \delta_{27} + \delta_{79},$$

$$\delta_{27} + \delta_{79} < \delta_{25} + \delta_{58} + \delta_{89},$$

$$\delta_{36} + \delta_{68} + \delta_{89} < \delta_{35} + \delta_{58} + \delta_{89}, \text{ and}$$

$$\delta_{58} + \delta_{89} < \delta_{57} + \delta_{79}. \quad (13)$$

If the DM choose the values of parameters: $\delta_{12}=14$,

$$\delta_{13}=12, \delta_{14}=10, \delta_{25}=9, \delta_{27}=11, \delta_{35}=7,$$

$$\delta_{36}=5, \delta_{46}=6, \delta_{57}=8, \delta_{58}=7, \delta_{68}=8,$$

$$\delta_{79}=11, \delta_{89}=10, \text{ to satisfy the condition in (13)}$$

then the fuzzy numbers can be determined as follows :

$$\tilde{d}_{12} = (355-5, 355, 355+19), \tilde{d}_{13} = (305-6, 305,$$

$$305+18), \tilde{d}_{14} = (243-3, 243, 243+13),$$

$$\tilde{d}_{25} = (116-3, 116, 116+12), \tilde{d}_{27} = (245-4, 245,$$

$$245+15), \tilde{d}_{35} = (140-3, 140, 140+10),$$

$$\tilde{d}_{36} = (78-3, 78, 78+8), \tilde{d}_{46} = (144-4, 144, 144+10),$$

$$\tilde{d}_{57} = (181-3, 181, 181+11),$$

$$\tilde{d}_{58} = (160-3, 160, 160+10), \tilde{d}_{68} = (168-4, 168,$$

$$168+12), \tilde{d}_{79} = (116-5, 116, 116+16),$$

$$\tilde{d}_{89} = (132-2, 132, 132+12).$$

Therefore we can find the defuzzified values as

$$d_{12}^{\circ} = 358.5, \quad d_{13}^{\circ} = 308, \quad d_{14}^{\circ} = 245.5,$$

$$d_{25}^{\circ} = 118.25, \quad d_{27}^{\circ} = 247.75, \quad d_{35}^{\circ} = 141.75,$$

$$d_{36}^{\circ} = 79.25, \quad d_{46}^{\circ} = 145.5, \quad d_{57}^{\circ} = 183,$$

$$d_{58}^{\circ} = 161.75, \quad d_{68}^{\circ} = 170, \quad d_{79}^{\circ} = 118.75,$$

$$d_{89}^{\circ} = 134.5. \text{ The fuzzy network } G = (V, E)$$

$$\text{with } \{d_{ij}^{\circ} \mid \langle i, j \rangle \in E\}.$$

Where

$$f^{\circ}(1) = d_{13}^{\circ} + f^{\circ}(3) = d_{13}^{\circ} + d_{36}^{\circ} + f^{\circ}(6) =$$

$$d_{13}^{\circ} + d_{36}^{\circ} + d_{68}^{\circ} + f^{\circ}(8) = d_{13}^{\circ} + d_{36}^{\circ} + d_{68}^{\circ} +$$

$$d_{89}^{\circ}.$$

The fuzzy shortest path is 1-3-6-8-9 with length 691.75. The shortest path in the fuzzy sense is longer than the crisp shortest path by

$$\frac{f^{\circ}(1) - f(1)}{f(1)} \times 100 = 1.2811\%.$$

5. CONCLUSIONS

In the present paper the arc lengths are considered as uncertain and which are characterized by triangular fuzzy number. For computation of shortest path Bellman Dynamic Programming technique is adopted. As a real life example Rajasthan State Roadways Transport Network has been considered and with the help of dynamic programming recursion formulation shortest path in this network is computed both in

crisp and fuzzy environments. The percentage difference is very less and which is acceptable.

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