

{tag}

Computing Services - 2012  
by IJCA Journal

EGOV - Number 4

Year of Publication: 2012

{/tag}

IJCA Proceedings on EGovernance and Cloud  
© 2012

Authors:

Meenakshi R M

E. Saravanan

{bibtex}egov1032.bib{/bibtex}

## Abstract

An intrusion detection system (IDS) is a device or software application that monitors network or system activities for malicious activities or policy violations and produces reports to a Management Station. Some systems may attempt to stop an intrusion attempt but this is neither required nor expected of a monitoring system. Intrusion detection and prevention systems (IDPS) are primarily focused on identifying possible incidents, logging information about them, and reporting attempts. In addition, organizations use IDPS for other purposes, such as identifying problems with security policies, documenting existing threats, and deterring individuals from violating security policies. IDPS have become a necessary addition to the security infrastructure of nearly every organization. False positives and false negatives happen

to every intrusion detection and intrusion prevention system. This work proposes a mechanism for false positive/negative assessment with multiple IDSs/IPSs to collect FP and FN cases from real-world traffic and statistically analyze these cases. Over a period of 16 months, more than 2000 FPs and FNs have been collected and analyzed. From the statistical analysis results, we obtain three interesting findings. First, more than 92.85 percent of false cases are FPs even if the numbers of attack types for FP and FN are similar. That is mainly because the behavior of applications or the format of the application content is self-defined; that is, there is not complete conformance to the specifications of RFCs. accordingly, when this application meets an IDS/IPS with strict detection rules, its traffic will be regarded as malicious traffic, resulting in a lot of FPs. Second, about 91 percent of FP alerts, equal to about 85 percent of false cases, are not related to security issues, but to management policy. For example, some companies and campuses limit or forbid their employees and students from using peer-to-peer applications; therefore, in order to easily detect P2P traffic, an IDS/IPS is configured to be sensitive to it. Hence, this causes alerts to be triggered easily regardless of whether the P2P application has malicious traffic or not. The last finding shows that buffer overflow, SQL server attacks, and worm slammer attacks account for 93 percent of FNs, even though they are aged attacks. This indicates that these attacks always have new variations to evade IDS/IPS detection.

## Refer

### ences

- H. G. Kayacik and A. N. Zincir-Heywood, "Using Intrusion Detection Systems with a Firewall: Evaluation on DARPA 99 Dataset", Project in Dalhousie University, [Online]. Available: <http://projects.cs.dal.ca/projectx/files/NIMS06-2003.pdf>.
- DARPA 99 Intrusion Detection Data Set Attack Documentation. [Online]. Available: <http://www.ll.mit.edu/IST/ideval/docs/1999/attackDB.html>.
- V. Corey, C. Peterman, S. Shearin, M. S. Greenberg, J. V. Bokkelen, "Network Forensics Analysis", IEEE Internet Computing, vol. 06, no. 6, pp. 60-66, 2002.
- W. D. Yu, D. Aravind, P. Supthaweesuk, "Software Vulnerability Analysis for Web Services Software Systems", iscc, pp. 740-748, 11th IEEE Symposium on Computers and Communications (ISCC'06), 2006.
- M. Bailey, E. Cooke, F. Jahanian, D. Watson, Jose Nazario, "The Blaster Worm: Then and Now", IEEE Security and Privacy, vol. 03, no. 4, pp. 26-31, 2005.
- C. L. Schuba, I. V. Krsul, M. G. Kuhn, E. H. Spafford, A. Sundaram, D. Zamboni, "Analysis of a Denial of Service Attack on TCP", sp, p. 0208, 1997 IEEE Symposium on Security and Privacy, 1997.
- V. Paxson, "An analysis of using reflectors for distributed denial-of-service attacks", ACM SIGCOMM Computer Communication Review, 2001.
- M. Roesch, "Network Security: Snort - Lightweight Intrusion Detection for Networks", Proceedings of the 13th USENIX conference on System administration, November. 1999.
- T. H. Cormen, C. E. Leiserson, R. L. Rivest, "Introduction to Algorithms", p. p. 314-320, 1990.
- T. Ye, D. Veitch, G. Iannaccone and S. Bhattacharyya, "Divide and Conquer: PC-Based Packet Trace Replay at OC-48 Speeds", IEEE TRIDENTCOM, 2005.

- W. C. Feng, A. Goel, A. Bezzaz, W. C. Feng, and J. Walpole. "TCPivo: A high-performance packet replay engine". ACM SIGCOMM Workshop on Models, Methods and Tools for Reproducible Network Research (MoMeTools), Aug. 2003.
- R. W. Lucky, "Automatic equalization for digital communication," Bell Syst. Tech. J. , vol. 44, no. 4, pp. 547–588, Apr. 1965.

### **Index Terms**

Computer Science  
Computing Services

Egovernance And Cloud

### **Keywords**

Ids Fps Fns Fp