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Abstract

Grid systems allow us to take advantage of available resources lying over a network. However, these systems impose several difficulties to their usage (e.g. heavy authentication and configuration management); in order to overcome them, Peer-to-Peer systems provide open access making the resources available to any user. A device in a P2P network can provide access to any type of resource that it has at its disposal, whether documents, storage capacity,

computing power, or even its own human operator. This paper demonstrates the concept of resource scheduling and request forwarding in peer to peer network

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Index Terms

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Keywords

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Network Animator