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Authors:

D. R. Kasat

Sanjeev Jain

V. M. Thakare

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Abstract

Nowadays, face morphing is used in various fields of works such as computer animations, games and movies. Face morphing is an effect that shows a transition from one face image to another face image smoothly. Research on face morphing is as vast as the many interests and needs that can be found in the general public, television or film production. In this paper, we thus review the different morphing techniques that can be used to generate and manipulate faces. Due to the advantages in applying face morphing in various kinds of work, there are several works on face morphing and we can categorize them into three groups, based on their

corresponding fields of works as Face Transfer, Facial Animation and Enhancement of Facial Attractiveness.

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Index Terms

Computer Science

Image Processing

Keywords

Face Morphing Image Morphing Face Replacement Video Morphing Face Alignment
Morph-able Model

